

Multipliers Pathway

OCT 14-15, 2025

ADVENTURE CHRISTIAN CHURCH

Bourbonnais, IL



Welcome to the Multipliers Pathway!

We are genuinely excited about this journey and your involvement. At Ignite Church Planting, we take seriously the stewardship of your time and financial investment. Together with our partners at Multipliers.org and Passion for Planting, we offer you this integrated and engaged process that we believe will be truly transformative for your church. The Multipliers Pathway brings together practical multiplication frameworks, biblically grounded content, and best-in-class tools.

Over the next six months, we will walk step by step through the elements of the Gospel Saturation Vision Scope, our master tool in the Multipliers Pathway process. In the first three gatherings, we'll use frameworks that help us understand both where we are and the forces shaping the Church in the US today. From there, we'll move into exploring what reproduction looks like, both on the individual level and at the congregational level, including unpacking the research on the common behaviors of reproducing churches.

Starting in January, your team will begin building out a custom strategy that connects long-term vision to practical steps, align your culture and values, and develop a multiplication scorecard. The journey concludes in March with your final presentation—your custom multiplication plan for your church and context!

This first gathering will introduce the Level 5 Framework, the pull of the Level 3 Magnet, the difference between church operating systems, and the viable pathways churches can take to move forward. You'll also begin the process of multiplication visioning through dreaming about what Gospel Saturation could look like in your context.

Throughout the journey, you'll have assignments between gatherings. We strongly encourage you to schedule time with your team to thoroughly engage the content and process. These team conversations will be critical to the success of your plan.

You are not alone. Please connect with the other churches in the cohort. Learn from them, share your concerns, and collaborate wherever possible.

Finally, take full advantage of the Multipliers Pathway resource library, which includes core videos, session resources, and supplementary materials to deepen your learning.

Visit **multipliers.org/mp/resources** to access the library.

We will be cheering you on!

Lance Hurley

The Team

David Putman and Todd Wilson have over 70 years of combined church planting and strategic planning experience. They are passionate about seeing a new generation of healthy, reproducing churches fueled by disciple-making instead of institutional, programmatic growth. They are leading this new cohort. Todd is actively writing a book on ten dilemmas we face in overcoming the prevailing consumer-driven operating system. These dilemmas are integrated into the cohort experience.

Todd Wilson

TEAM LEADER >> MULTIPLIERS

Futuristic | Strategic | Activator



I serve leaders and ministries who are pursuing multiplication, and help them develop vision and strategy for 100X impact.

I'm an entrepreneurial engineer, passionate about creating pictures of future possibilities and strategies for turning them into reality. In addition to Multipliers, Todd serves a number of ministries including Passion for Planting and Renew Movement.



David Putman

CATALYST >> MULTIPLIERS

Relator | Strategic | Futuristic



I serve as a missionary to the church committed to helping leaders multiply disciples and churches 30, 60, and 100X. I help churches design macro disciple-making cultures and micro disciple-making tools that lead to disciples who make disciples and churches that plant churches. In addition to Multipliers, David serves a number of ministries including Planting the Gospel.

Ignite Church Planting is a mission-driven organization dedicated to bringing hope to the Chicagoland area by establishing new churches. With a history spanning over a century, they focus on starting churches that reach the 6.5 million unchurched individuals in the region, emphasizing prayer, innovation, and partnerships. Their Chicago Initiative aims to plant micro-churches in various neighborhoods, targeting diverse communities and people groups to spread the message of Jesus.

Passion for Planting is providing support and project management of the Multipliers Pathway cohort. We are the pioneer of church plant project management services and also provide church planter assessment, training, distance residency and coaching.

For more information, visit church-planting.net

SESSION 1: OVERVIEW AND INTRODUCTIONS

Agenda at a Glance

Day 1

1:00 - 5:30 pm

Session 1: Introductions and Overview

Session 2: Level 5 Framework

Break

Session 3: How We Add Makes All the Difference

Day 2

8:30 am - 5:00 pm

Session 4: Operating Systems

Session 5: Viable Pathways

Break

Session 6a: Blue Sky Dreaming

Lunch

Session 6b: Gospel Saturation Vision

Session 7: The Gospel Saturation Vision Scope

Session 8: Intro to Multiplication Scorecard

Break

Session 9: Intro to Micro Pathways

Session 10: Closing and Homework



Multipliers Pathway Overview

Principles for the Journey

- Collaboration
- Peer Learning
- Definitions

Team Logistics

- Determine roles within your team:
 - Large Group & Table Exercises (auditorium)
 - Team Breakout (designated area for your church)
 - Group Breakout (designated area for three churches to collaborate)
- Determine roles within your team:
 - Discussion facilitator
 - Scribe
 - Presenter
- Flip charts:
 - Transport them with your team
 - Pre-filled sheets correspond to specific exercises
 - Use blank sheets for brainstorming & processing

Legend

Throughout this workbook, you'll find the following symbols:



Related video with URL



Related downloadable worksheet or reference file with URL



Flip chart template for team exercises

Multipliers Pathway Overview

Event Etiquette

- Be present (avoid phone & email except on breaks)
- Breaks are built-in
- Stay engaged during sessions
- Arrive and be ready by 8:30 on Day 2
- Stay until the end

A Note on Our Pace

- We have a tight schedule and will keep things moving.
- You may want more time for some exercises (or feel that they were cut off too abruptly).
- Don't fret - we are planting the seeds for you to continue conversations back home with your team.

Multipliers Pathway Goals

Goals for the Whole Pathway

- A better understanding of multiplication
- A customized multiplication scorecard
- A new vision for multiplication
- A customized multiplication strategy
- Enthusiasm for implementing the plan
- A unifying and aligning team experience
- Tools for aligning your culture with multiplication

Goals for This Event

- Solidify understanding of core multiplication frameworks
- Solidify understanding of Gospel Saturation Vision Scope
- Equipped to select a Viable Multiplication Pathway
- Begin building a new 5-year multiplication vision
- Begin refining values that shape a multiplication culture
- Begin developing a multiplication Scorecard



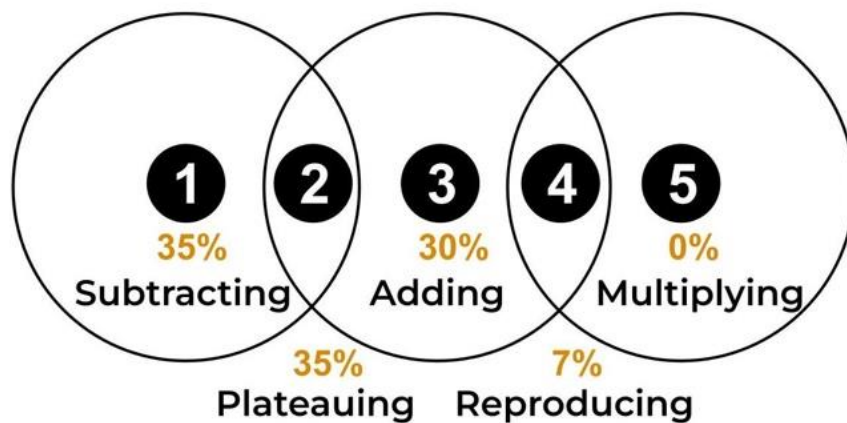
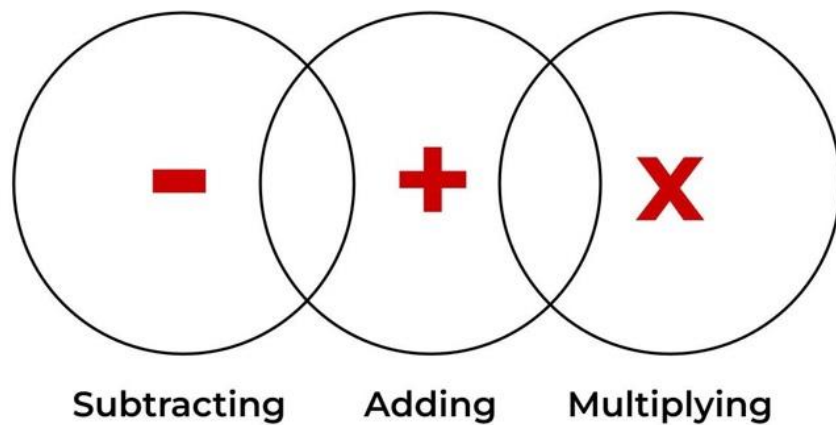
For additional resources, simply scan the QR code, or visit:

MULTIPLIERS.ORG/MP/RESOURCES

2a. The Level 5 Framework

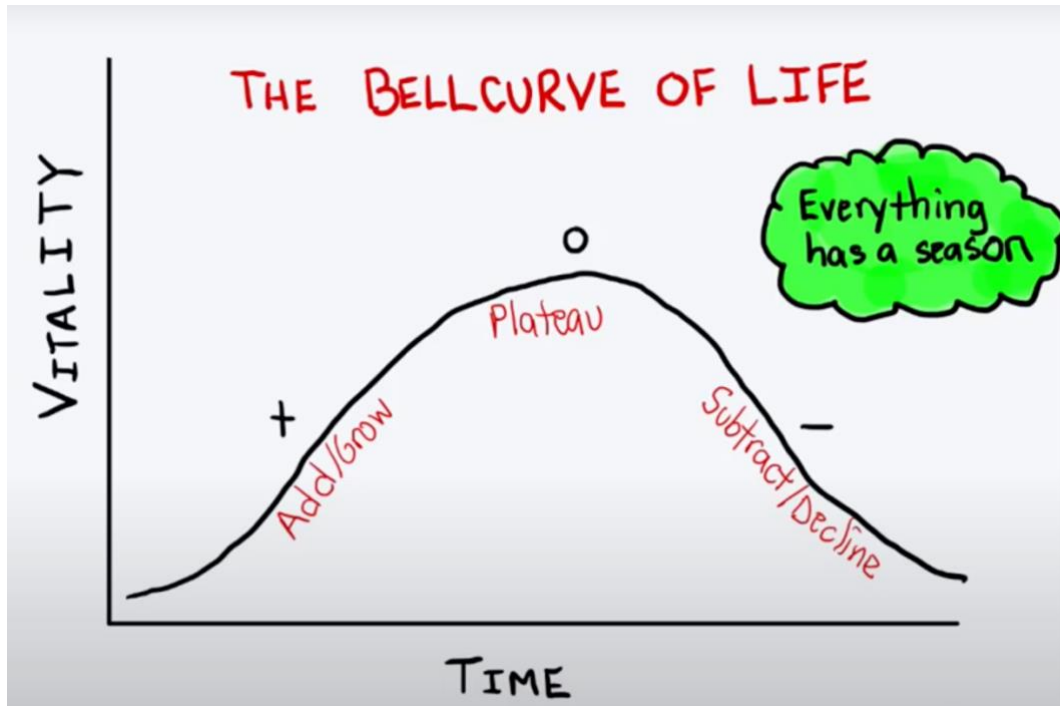
 multipliers.org/mp/L5 (training video on Level 5 Frameworks)

Level 5 Framework

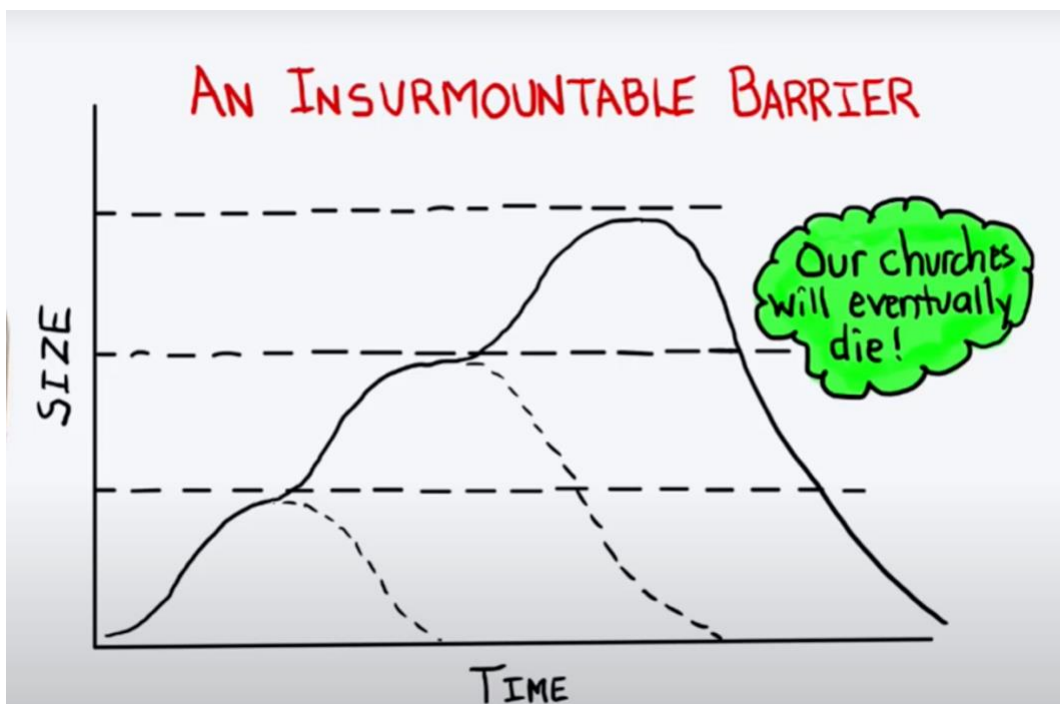


The 5 Levels of Multiplication

The Bell Curve of Life

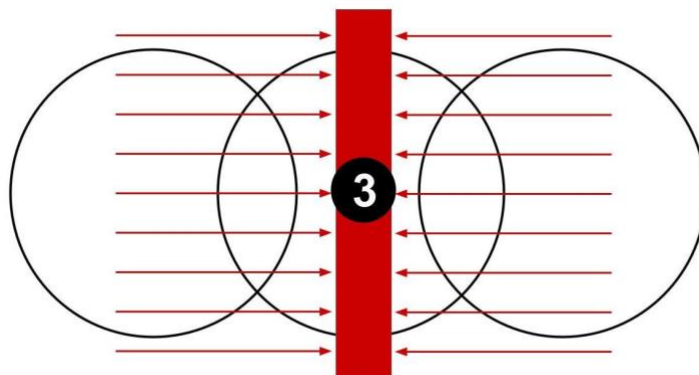
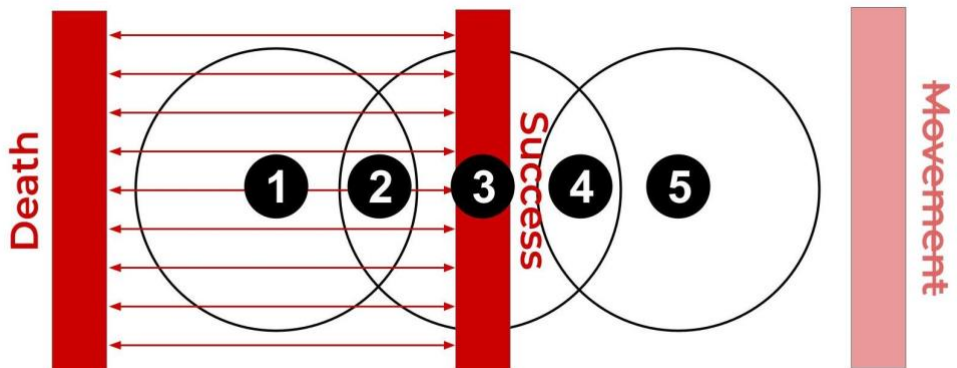
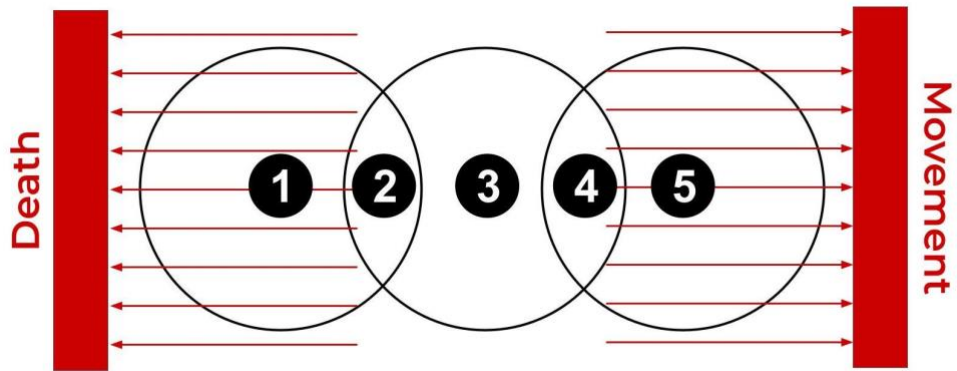


Growth Barriers



2b. The Level 3 Magnet

Level 3 Magnet



The Level 3 Magnet



multipliers.org/mp/lake (session training video)

Large Group: Framework Reflections (10 min)

Listen: What stands out to you?

Hear: What do you hear God saying to you?

Obey: What does obedience look like for you?

Share: Who do you need to share this with?

Bonus Video: Extended interview with Larry Walkemeyer



multipliers.org/mp/river

The Level 3 Magnet

Individual Exercise: Level 3 Magnet (5 min)

List the factors that lead to Level 3 Addition Growth.

-
-
-
-
-

List the factors that hinder Level 4 reproduction.

-
-
-
-
-

Table Exercise: Top 5 Elements (10 min)

At your table with your church team, share your two lists above and together come up with a top 5 list of factors that result in growth and a top 5 list of factors that hinder reproduction.

The Level 3 Magnet

Large Group Exercise: Top Elements (10 min)

In the auditorium, each team shares their single top choice for each list; if it has already been shared, provide another choice from that list.

The goal of this exercise is to reinforce how the Level 3 Magnet encourages addition growth often at the expense of multiplication.

SESSION 3: HOW WE ADD MAKES ALL THE DIFFERENCE

3a. What Does the Bible Say?

God's Plan for Multiplication

Multiplication is foundational to God's design to fill the earth with His fullness.

- Genesis 1: 28
- Genesis 9: 7
- Genesis 35: 11-12

Multiplication is foundational to the life and mission of Jesus.

- Mark 1: 38-39
- Matthew 9: 35 - 10: 1

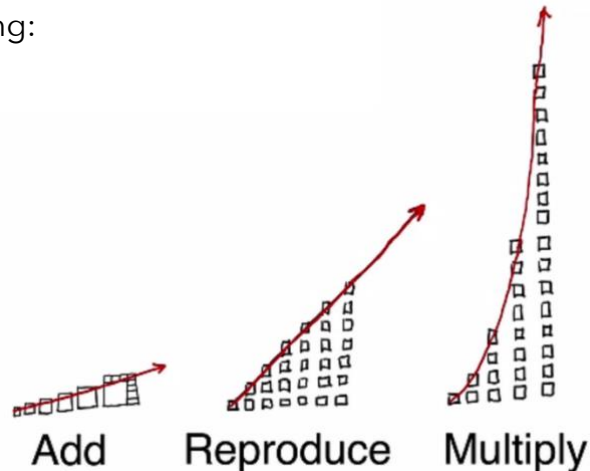
Multiplication is foundational to the church fulfilling the Great Commission.

- Matthew 28: 19-20

3b. What Does God's Math Teach Us?

Add - Reproduce - Multiply

Getting bigger vs saturating:



Add: Generation 1 keeps getting bigger

Reproduce: Generation 1 keeps having children

Multiply: Generation 1 and their children keep having children

First Principle

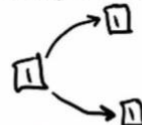
You can add programmatically without reproducing, but you can't reproduce without adding organically!

Add one block (or program, or service, or campus) to another and you have 2 blocks.

$$\boxed{1} + \boxed{1} = 2$$

You've added but not reproduced.

Reproduce one block (or person or church) out of the other, and you have 2 blocks.



You CAN'T reproduce without adding.

What Does God's Math Teach Us?

Second Principle

To reproduce, two truths must exist:

- **Offspring have the authority and ability to reproduce without permission of a parent**
- **Offspring do reproduce generationally**

Programmatic addition only consumes and is incapable of reproduction! Organic addition must be generational to produce reproduction.

Third Principle

You can reproduce without multiplying, but you can't multiply without reproducing. Multiplication RESULTS from healthy, generational reproduction four generations deep and wide.

Our only influence on multiplication is the quality of first generation reproduction that we do control!

Table Exercise: Definitions Conversation (5 min)

At your table, have a conversation about the difference between addition, reproduction, and multiplication.

Consider that Adam & Noah *didn't* multiply - they only reproduced within a family which multiplied.

What Does God's Math Teach Us?

Multiplication Summary

- Addition is the foundation of reproduction and multiplication
→ *How you add makes all the difference!*
- I can add without reproducing, but I can't reproduce without adding
→ *Why choose to grow via addition that can't reproduce and multiply?*
- I can reproduce without multiplying, but I can't multiply without reproducing
→ *Focus on the quality of reproduction capable of generational ripple!*
- Multiplication is not something I do. It's an overflow or outcome of what I do
→ *I can't choose to multiply, but I can choose to reproduce in hopes of seeing generational multiplication!*
- How I add makes all the difference!
→ *I must choose relational/organic disciple making over programs!*

God's Plan for Multiplication

Hear: What do you hear God saying to you?

Obey: What does obedience look like for you?

Share: Who do you need to share this with?

3c. Hijacking the Multiplication Plan

The Ways We Grow

There are three primary ways churches grow:

- Disciple Making (Relationships)
- Programs (Activities)
- Miraculously (Faithfulness and Prayer)

Our challenge is balance! How are you prioritizing these?

The 3 Dimensions of Multiplication

- **Disciple-Making** ~ How we add
- **Mobilization** ~ How we extend
- **Capacity-Building** ~ How we saturate

Disciple Making Dimension



Hijacking the Multiplication Plan

Mobilization Dimension

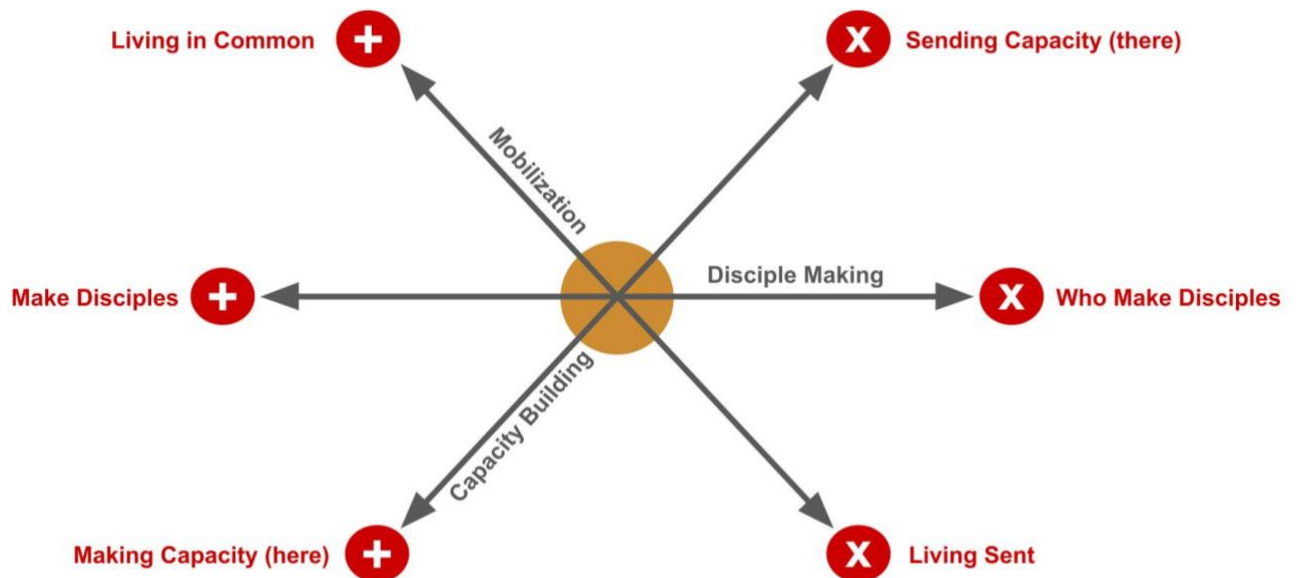


Capacity Building Dimension

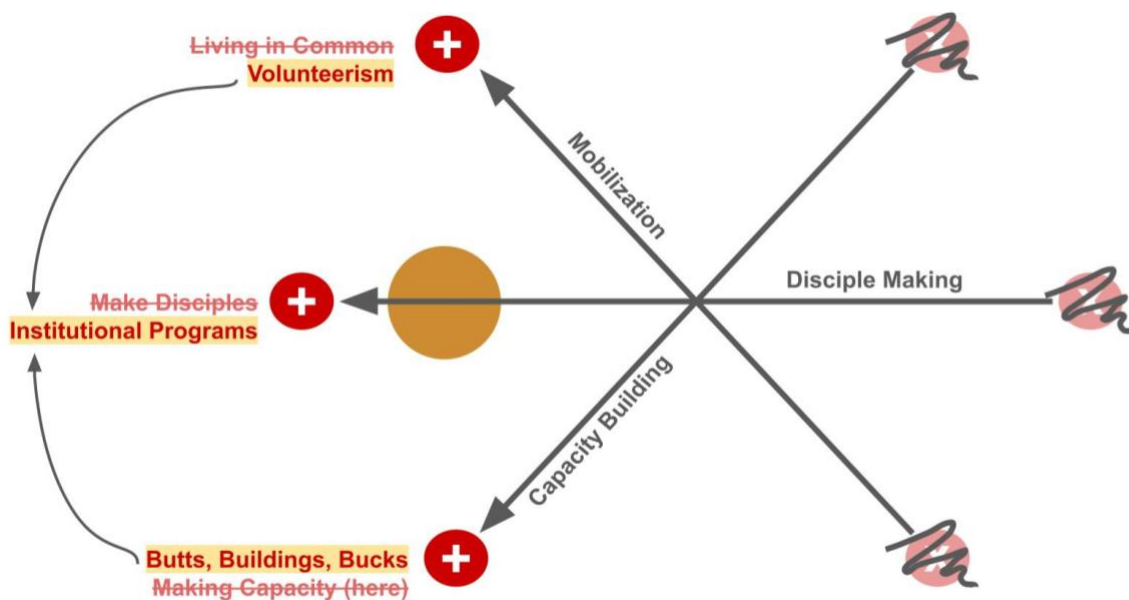


Hijacking the Multiplication Plan

3 Dimensions of Multiplication... Jesus' Way



3 Dimensions of Multiplication... Hijacked



multipliers.org/mp/3d (training on the 3 Dimensions of Multiplication)



Hijacking the Multiplication Plan

Our 5% Problem

- <5% of churches have a disciple-making culture rooted in Jesus-style disciple-making
- Disciple-making is not the actual, functional mission of the church
- The programmatic growth engine hinders Jesus-style relational disciple-making
- Pastors tend to over-inflate their personal and the church's disciple-making activities and performances
- There is a lack of consistent definitions both nationally and in each church
- Pastors are not practicing and modeling Jesus' style of disciple-making
- There is a lack of simple, reproducible approaches that work at a 9th-grade level

Our Functional Great Commission

"Go into all the world and make more **worship attenders**, baptizing them in the name of **programs** and teaching them to **volunteer** a few times a month."

The Ideal Church Member

3% of their time (5 of 168 hours per week)
and 10% of their finances

Relational Disciple Making Is...

- Deeply Relational
- Strategically Intentional
- Profoundly Simple
- Generationally Reproducing
- Holistically Formational

Hijacking the Multiplication Plan

Relational Disciple-Making Growth

- The way Jesus added and modelled a relational disciple-making operating system for the Church
- It can, but will not automatically...
 - Avoid the hijacking of the “3 Dimensions”
 - Overcome the L3 Magnet
 - Produce natural reproduction
- It is very uncommon in the Western Christian context
- **It is *not* our current prevailing reality...**

Programmatic Growth

- The way we add in the prevailing or “consumer-driven” operating system of church
- Works in making converts and growing large churches in the consumer-driven, Western Christian context
- Consequences...
 - Hijacks the “3 Dimensions”
 - Fuels the Level 3 Magnet
 - Produces “programmatic reproduction” vs. “natural reproduction”
- **It is our current reality... like it or not!**

Hijacking the Multiplication Plan

Team Breakout: Assessing Our Culture (30 min total)

Step 1 (5 min)

As an individual, take 5 minutes to use the worksheet to assess your church’s disciple-making culture.

As a church, we have a disciple-making culture rooted in the practice of Jesus-style disciple-making instead of a programmatic discipleship culture.

1	2	3	4	5	6	7	8	9	10
Least Like									Most Like

Disciple-making is our church’s articulated mission, our primary growth engine, and our people’s normative behavior.

1	2	3	4	5	6	7	8	9	10
Least Like									Most Like

Our current culture and operating system enhance our Jesus-style disciple-making efforts.

1	2	3	4	5	6	7	8	9	10
Least Like									Most Like

We often celebrate our disciple-making success with real stories of life change produced by generational disciple making of everyday disciples vs. staff and program driven transformation.

1	2	3	4	5	6	7	8	9	10
Least Like									Most Like

We have an agreed-upon disciple-making language that is clear and consistently used throughout every ministry of our church to reinforce our disciple-making mission.

1	2	3	4	5	6	7	8	9	10
Least Like									Most Like

Our lead minister, staff, elders, and volunteer team leaders set the pace for our church in modeling of Jesus-style relational disciple-making.

1	2	3	4	5	6	7	8	9	10
Least Like									Most Like

Hijacking the Multiplication Plan

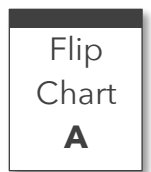
Team Breakout: Assessing Our Culture (continued)

Step 2 (10 min)

Together as a team, take no more than 10 minutes to compare your individual answers and discuss which of the statements challenges you the most.

Step 3 (15 min)

As a team, write on your flip chart your most significant barrier to creating a disciple-making culture in your church. Be prepared to share your church's single most significant barrier to creating a Jesus-style relational disciple-making culture.



Group Breakout: Barriers to Disciple-Making Culture (20 min)

In your groups of three churches, share each church's most significant barrier to creating a Jesus-style relational disciple-making culture and discuss.

Church Operating Systems

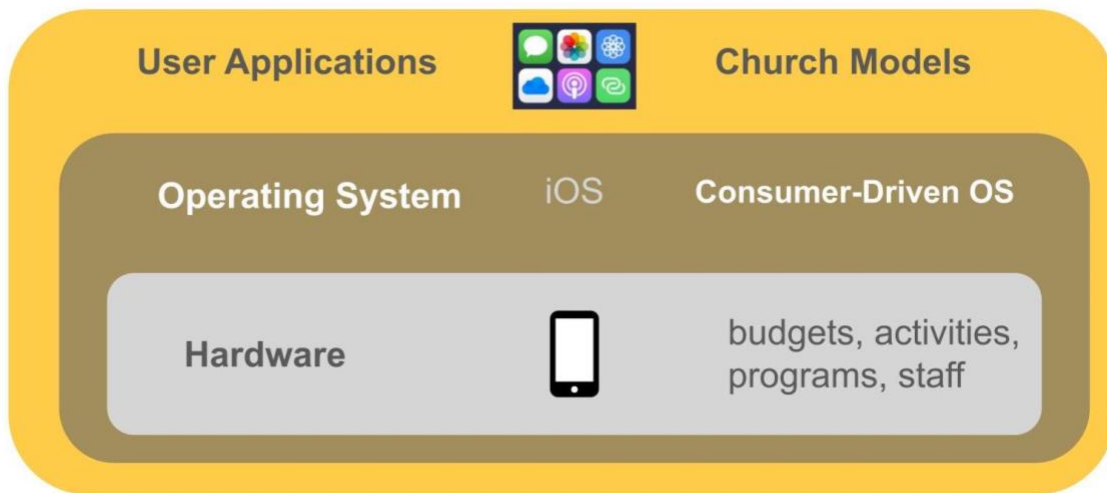
Operating Systems versus Models

Operating System

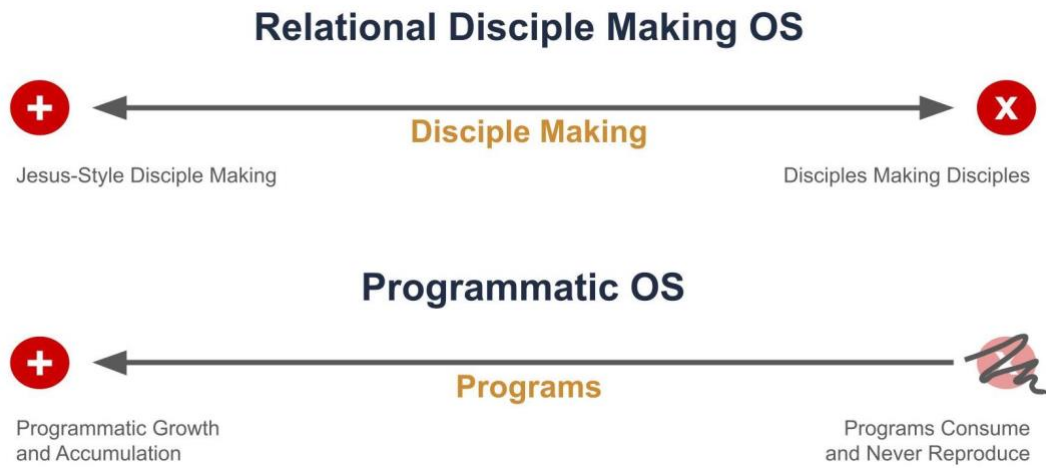
A group of components that integrate together to produce consistent, specific outcomes. Think Android or iOS.

Church Model

A way of organizing a congregation overlaid 'on top of' the underlying operating system. Think apps on your phone which run 'on top of' your operating system and won't work on a different operating system.



Two Church Operating Systems



"Every system is perfectly designed
to get the result that it does."
— W. Edwards Deming

Church Operating Systems

Programmatic = OS "a"

- 100% of programmatic "a" churches are L1a, L2a or L3a and under the control of the Level 3 Magnet
 - 33% L1a
 - 33% L2a
 - 33% L3a
- 7% are also L4a = **reproducing programmatically** vs. organically
- L4a+ = maximize their programmatic influence beyond writing checks
- L5a = a family of programmatically reproducing churches (L4a churches)
- **Programmatic reproduction (L4a) is better than no reproduction**

Relational Disciple Making = OS "b"

- 100% of programmatic "b" churches are L1b, L2b or L3b and generally not controlled by the Level 3 Magnet. Following are assumptions (no studies and very few churches):
 - 33% L1b
 - 33% L2b
 - 33% L3b
- ??% are L4b = **reproducing naturally/organically** (via generational disciple-making)
- L4b+ = a different type of support engagement (yet to be understood)
- L5b = multiplying family of organically reproducing churches (L4b)
- **Organic reproduction is inherently more viral!**

Church Operating Systems

Individual Exercise: Church OS (5 min)

In your own words, articulate the difference between the two operating systems:

Table Exercise: Church OS (10 min)

Discuss the difference between the two operating systems. Describe your church's current operating system.

Large Group Exercise: Church OS (5 min)

Share a big 'aha' your team had about church operating systems.

What Are Our Viable Pathways?

Options for a Path Forward:

- Keep our programmatic OS "a"
 - Legacy (Remain "a", Plant "a")
 - Evolutionary (Become "a+", Plant "a")
 - Pioneering (Remain "a/a+", Plant "b")
- Shift toward disciple-making OS "b"
 - Hybrid (Become "ab", Plant "ab" or "b")
 - Revolutionary (Become "b", Plant "b")

Viable Pathway: Legacy

Remain "a", Plant "a"

- Plant as many churches as we can afford
- Churches planted will primarily have our "a" operating system
- Minimal involvement beyond writing checks
- Safest pathway. Mostly a financial decision

What Are Our Viable Pathways?

Viable Pathway: Evolutionary

From "4a to 4a+", Plant "4a"

- 4a+ means engagement beyond check writing to support and fuel church planting
- 4a+ is capacity building for programmatic church planting
- Critical in establishing a "culture of reproduction"
- Examples in the 30 Characteristics of Reproducing Churches
- Not a formula. Distinctive for each church

Viable Pathway: Pioneering

Remain "4a / 4a+", Plant "4b"

- Most church plants inherit the operating system of their parents.
- How do we plant autonomous "b" churches if our operating system is "a"?
- **Doing something new and significant that we don't know how to do!**

Viable Pathway: Hybrid

From "a" to "ab", Plant "ab or b"

- Why?
 - We want the benefits of pioneering without the risk
 - 'Block and tackle' for the next generation of planters
 - Create a culture of disciple-making
- Issues to consider...
 - What does "ab" (hybrid) mean in our context?
 - Scope of change? Entire church or an R&D project
 - Governance/autonomy?
 - Risks vs. benefits, and opportunity costs

What Are Our Viable Pathways?

Viable Pathway: Revolutionary

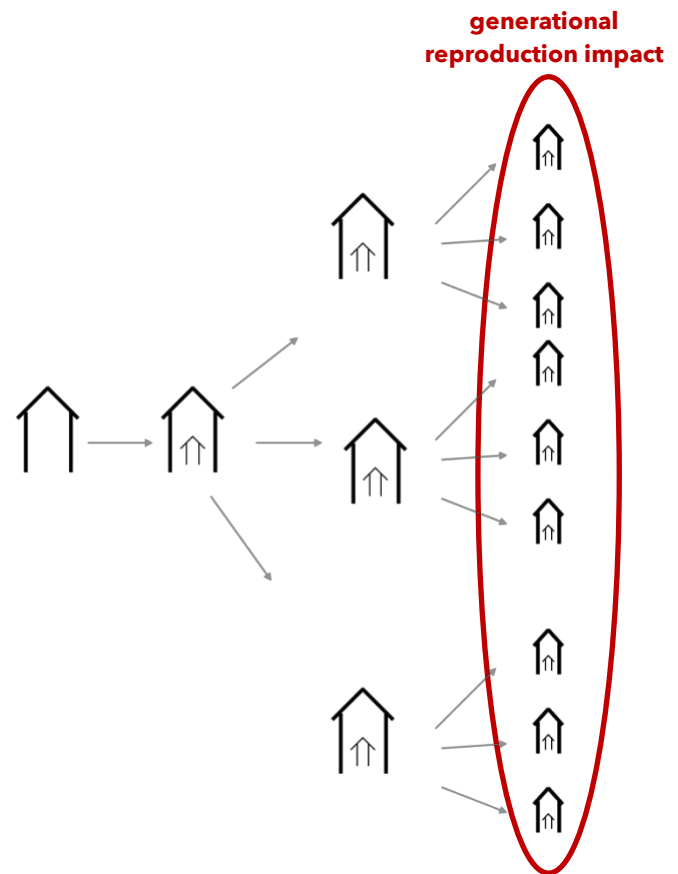
From "a" to "b", Plant "b"

- Replacing our own operating system (a → b)
- Creating a new culture
- Checking our motives
- Weighing the cost and understanding
- opportunity costs
- Being wise
- **There is wisdom in Evolutionary, Pioneering, & Hybrid**

The Game Changer

What is a Level 5 family of churches?

- You can't proclaim yourself a great-grandfather
- Game changer: from "planting a church" to "planting generational church planting churches"
- Organic/Spontaneous family of churches (5b) reproduce at a much higher rate than programmatic/ planned reproduction (5a)
- **But... 4a → 5a, and 4b → 5b**



What Are Our Viable Pathways?

Key Questions

- Who do we want to become?
 - Core: 4a, 4a+, or 4b
- What do we want to be part of?
 - Family: 5a or 5b
- What do we want to plant?
 - Plant: 4a, 4a+, or 4b

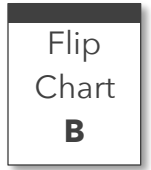
Team Breakout: Where are we? Where are we headed? (15 min)

Working as a church team, complete the following statements below based on the 5 Levels of Multiplication:

- a. We are currently a Level 1 2 3 4a 4a+ 4b church.
- b. If we're a Level 1/2/3, what's our biggest obstacle in moving to Level 4?
- c. Do we want to optimize our evolutionary "a" culture, or embark on revolutionary change to attain "b" culture, or a hybrid "ab"?
- d. Based on our understanding of multiplication, we intend to become a 4a 4a+ 4ab 4ab+ 4b church.
- e. Based on our understanding of multiplication, we are believing God to become a 5a 5b family of churches

What Are Our Viable Pathways?

Team Breakout: Our Starting Point (15 min)



Part 1: On a flip chart, write your draft Viable Pathway:

"We are currently a _____ church,
with the intention of becoming a _____ church,
and we are believing God to become a _____ family of churches."

Part 2: Below this statement, draw a picture of your current ministry footprint as your starting point.

Large Group Exercise: Your Viable Pathway (20 min)

Select someone from your church team to present your draft Viable Pathway. Explain why you chose that pathway and what you anticipate tensions or barriers might be to implementing your chosen Viable Pathway.

6a. Blue Sky Dreaming

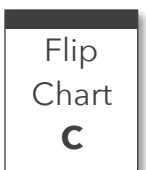
Key Concept:

Thinking that is not limited by the present realities and, therefore, able to develop new ideas.

Team Breakout: Blue Sky Dreaming (15 min)

Part 1: Given your church's chosen Viable Pathway, begin dreaming of a new reality without limits.

On a flip chart, develop a list of **characteristics describing what winning looks like** in your Jerusalem, Judea, Samaria, and to the ends of the earth twenty-five years from now.



Part 2: Rank your list in order of importance to a multiplication vision.

Be prepared to bring your sheet to the Group Breakout.

Group Breakout: Characteristics of Winning (20 min)

In your groups of three churches, complete the following:

1. Share your list with the other churches in your group.
2. Share what you wrestled with the most in coming up with your list and why you landed on your ranking.
3. Give one another feedback based on your lists.
4. Make any necessary modifications to your list based on feedback and your observations.

Blue Sky Dreaming

Large Group: Blue Sky Dreaming (10 min)

Take a few minutes to share in a 'popcorn round' your biggest takeaway from the Blue Sky Dreaming exercise.

6b. Gospel Saturation



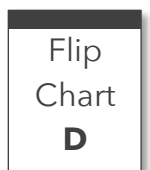
multipliers.org/mp/saturation (session training video)

Different Lenses on Saturation

- Geography
- People Group
- Environment/Context
- Impact/Cause
- Other

Table Exercise: Gospel Saturation Conversation (10 min)

Based on what you heard in the video and your 'Saturation Lens' (above), refine the *Christ Together* definition of **Gospel Saturation** to align with your understanding of Gospel Saturation for your church. Write your definition on the flip chart.



Gospel Saturation

Team Breakout: River Church Exercise (30 min)

Part 1: Assume you are the leaders of a model “River Church” with a vision for Gospel Saturation and with a culture of multiplication in place. Your team is 5 years into the journey, and you’ve made significant progress toward the vision. On your flip chart, refine or add to your list of characteristics from your Blue Sky session based on what you would find in this church.

Flip
Chart
C

Part 2: Using the characteristics from Part 1, update your earlier *Ministry Footprint* picture by adding to your drawing your church's impact if it were a “River Church” engaged in Gospel Saturation.

Flip
Chart
B

Permit yourself to dream of what “could be.” Essentially, you are allowing your team to dream about what Gospel Saturation would look like in a “River Church” in your context.

Be prepared to present your drawing.

Part 3: Using the characteristics from Part 1 and your updated drawing from Part 2, develop a forward-looking Gospel Saturation vision summary (one paragraph or less). **Begin with “We see...”** and ultimately describe the River Church’s role and contribution to gospel saturation.

Flip
Chart
E

At this point in the process, this is still a dreaming exercise – a vision for what ‘could be’ for your church as a River Church with a vision for Gospel Saturation.

Group Breakout: Gospel Saturation Presentations (20 min)

In your groups of three churches, take turns sharing your flip charts which have:

- Viable Pathway to multiplication
- Drawing of your Ministry Footprint with Gospel Saturation impact
- Gospel Saturation vision summary

Flip
Chart
B&E

The Gospel Saturation Vision Scope Tool



The Gospel Saturation Vision Scope Tool

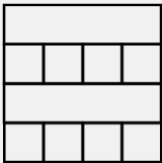
The Elements of the Gospel Saturation Vision Scope

The six elements of this new master tool provide the roadmap for the Multipliers Pathway. Participating teams work through each element, integrating the contextually unique results into a custom, church specific plan for multiplication. The elements are brought to life through Biblically sound multiplication content, best-in-class tools, and practical exercises. The result? Your aspirations and good intentions are transformed into results and impact!



Gospel Saturation Vision

The “bullseye” of success shifts from growing a large, sustainable church to a more abundant vision of Gospel Saturation. This exercise helps churches articulate their unique contribution/context for Gospel Saturation.



1:4/1:4 Strategic Alignment

This proven tool from Auxano is applied to help churches align their vision for multiplication with their Disciple Makers Pathway and Mobilization Flywheel. Teams will identify strategies and priorities needed to align staff, leaders, members, and resources into a plan for multiplication.



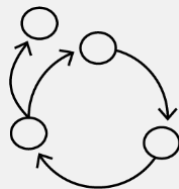
Disciple Maker's Pathway

This tool helps churches reenvision their functional mission and growth engine from programmatic, institutional growth to relational disciple making. The product is a simple, reproductive, church-specific pathway for making disciple makers.



Values

Values are not what we do but instead shape how we do everything we do. Through the entire six-month process, churches will continually assess adjustments needed to their values to ensure multiplication influences the culture of the church.



Mobilization Flywheel

This tool helps churches shift their focus from recruiting volunteers to mobilizing everyday missionaries to the mission fields where they work, live, study, and play. Gospel Saturation mandates the fullness of the Body's gifts be mobilized into all the cracks and crannies of society for disciple making AND collaboration versus competition with other Gospel-driven churches.



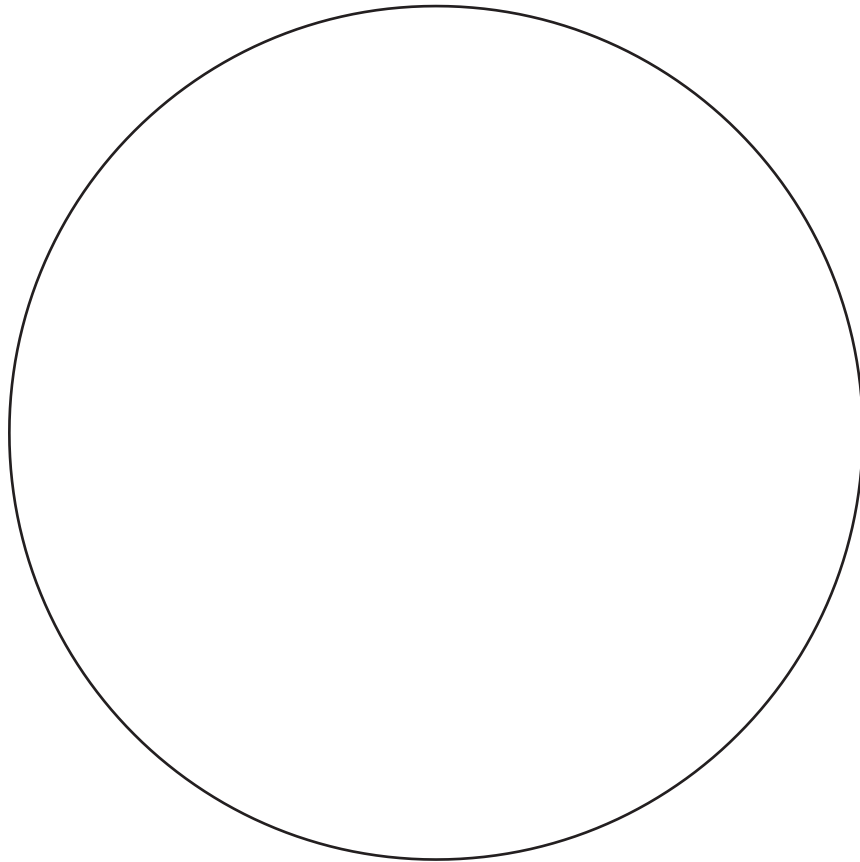
Multiplication Scorecard

This exercise is used to identify key performance indicators and measures of success to help fuel implementation of the multiplication plan.

The Gospel Saturation Vision Scope Tool

Table Exercise: Master Tool Explanation (10 min)

Part 1: Element by element, draw and teach the Gospel Saturation Vision Scope to your neighbor.



Part 2: Take 5 minutes to reflect and discuss:

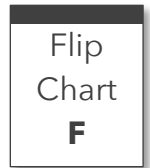
- What excites you most about the tool?
- What challenges you most about the tool?
- What clarifications would help you with understanding the tool?

Scorecards

Table Exercise: Current Scorecard (10 min)

Step 1: List what you're currently measuring

- On a flipchart, write down what you regularly count, track, or celebrate as a win.
- Write down all of your metrics—no filtering!



Part 2: Circle your top three current measures

- Circle which three measures get the most attention, discussion, or celebration.
- Discuss: what story does this tell about what you value?

Large Group: What We Measure (5 min)

Take a few minutes to share in a 'popcorn round' what story our scorecards tell about what we value most?

The Truth about Scorecards

- Scorecards reveal our priorities, shape how we add, and influence whether we multiply
- Programmatic addition grows crowds; multiplication grows movements
- Multiplication requires a new scorecard, not just new strategies

Scorecards

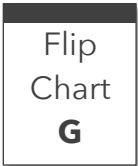
Scorecard Frameworks

Category	Prevailing Scorecard Focus	Multiplication Scorecard Focus
What We Do	Attendance, giving, programs, decisions, buildings, staffing, social media	Disciple-making practices (sowing the gospel, micro-groups, prayer)
Who We're Becoming	Sunday Attender, weekend volunteer, percentage giver, and regular group member	The qualities and characteristics of a reproducing disciple and disciple-maker
Where We Are Advancing	Growing Attendance, expanding programs, and additional campuses	Where the gospel is taking root - places reached, people engaged, and generations multiplied

Table Exercise: Imagine a New Scorecard (10 min)

If your goal were Gospel Saturation, what would you measure? List your team's responses on your flipchart.

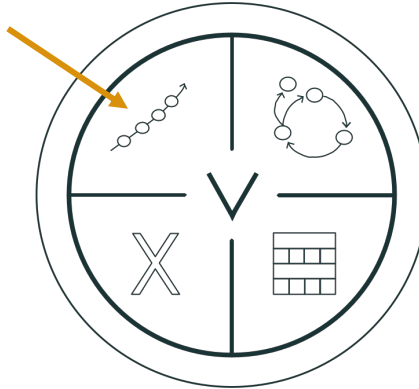
- How do our current metrics shape our culture?
- What might we need to have more of enhance our multiplication focus?



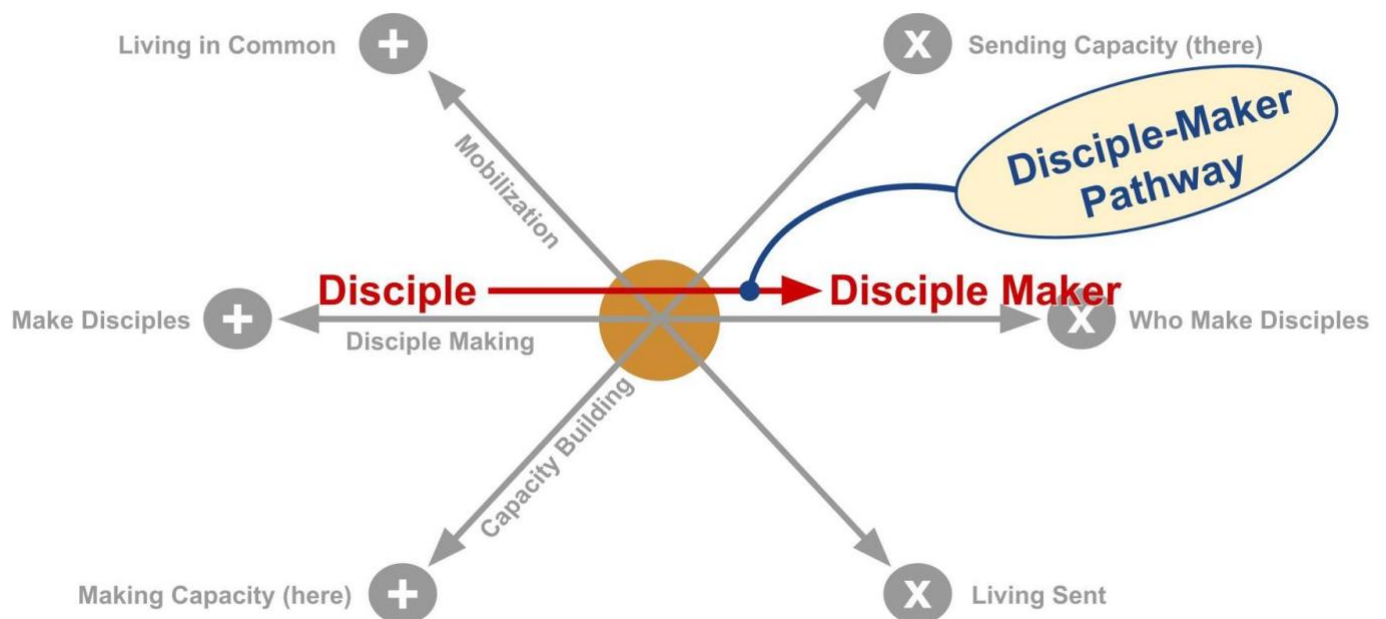
3 Micro Pathways

Identity

1. Disciple-Maker
2. Missionary
3. Leader

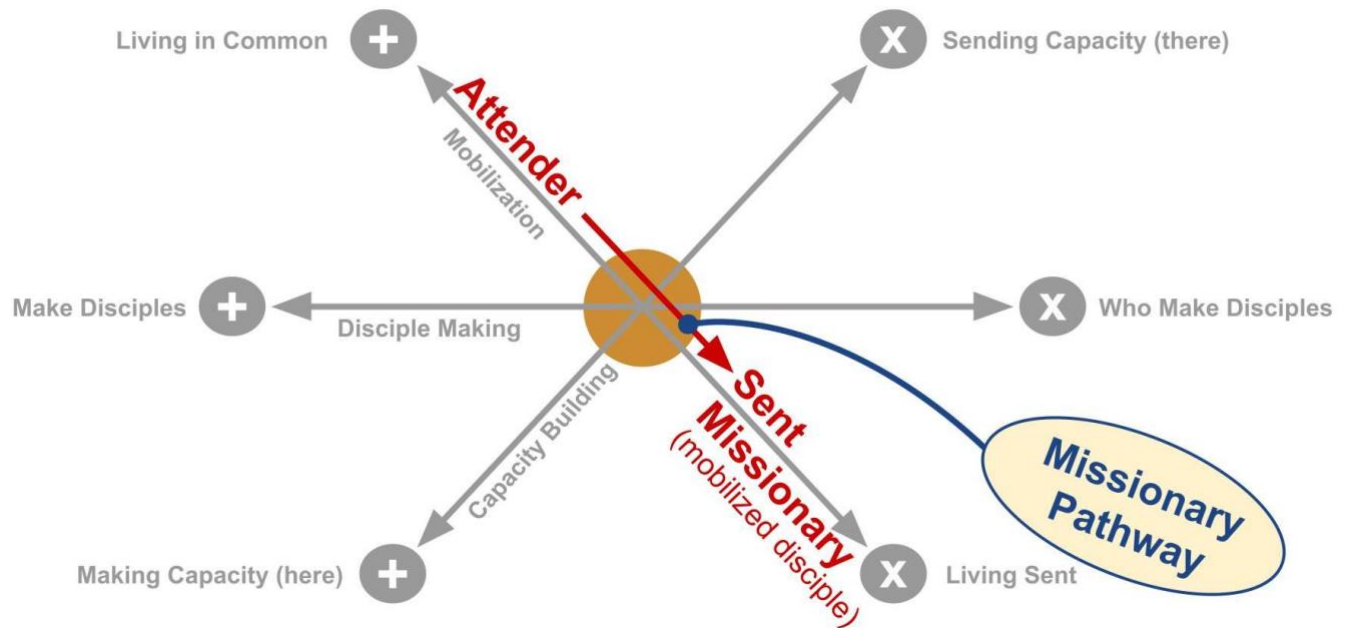


The Disciple-Maker Pathway

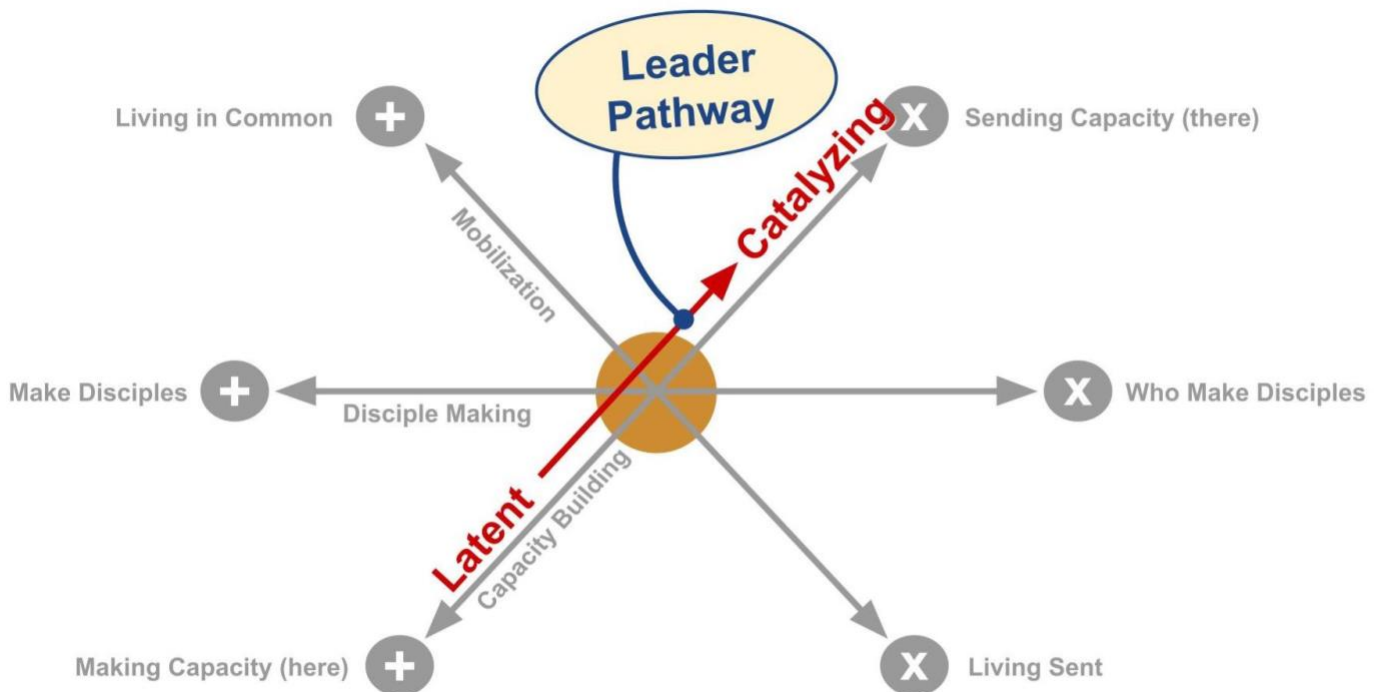


3 Micro Pathways

The Missionary Pathway

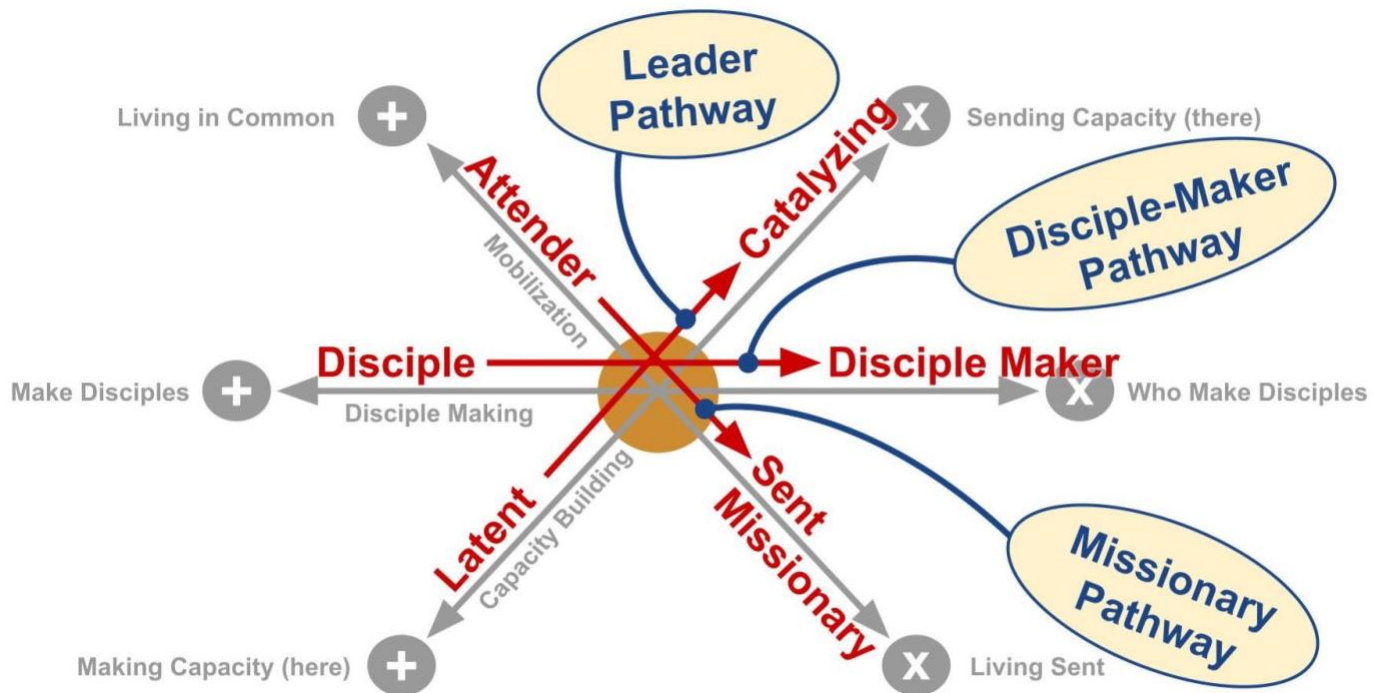


The Leader Pathway



3 Micro Pathways

3 Dimensions, Pathways, and Roles



3 Integrated Micro Pathways



A missionary disciple-maker

- Disciple-Maker Pathway
- Missionary Pathway
- Leader Pathway

3 Micro Pathways

3 Dimensions, Roles, Pathways, & Cultures

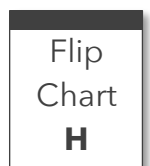
Dimension	Role	Micro Pathway	Macro Culture
Disciple-Making	Disciple-Maker	from Disciple to Disciple-Maker	from Programmatic to Disciple-Making Culture
Mobilization	Missionary	from Member to Everyday Missionary	from Volunteer to Mobilization Culture
Capacity-Building	Leader	from Servant to Church Planter	from Growing to Reproducing Culture

Team Breakout: 3D Assessment Exercise (15 min total)

Step 1 (5 min)

Individually, take 2 small sticky notes and write your church's top 2 Disciple Making strengths, one on each. Do the same with your church's top 2 Disciple-making weaknesses.

Put all 4 sticky notes on your pre-drawn flip chart and decide as a team on a single representative strength and weakness.



Step 2 (5 min)

Repeat the process above with your church's top 2 Mobilization strengths and top 2 Mobilization weaknesses.

Put all 4 sticky notes on your pre-drawn flip chart and decide as a team on a single representative strength and weakness.

Step 3 (5 min)

Repeat the process above with your church's top 2 Capacity Building strengths and top 2 Capacity Building weaknesses.

Put all 4 sticky notes on your pre-drawn flip chart and decide as a team on a single representative strength and weakness.

3 Micro Pathways

Group Breakout: 3D Assessment Presentations (20 min)

In your groups of three churches, take turns sharing your church's top strength and weakness for each of the three dimensions. Offer feedback to each church.

Closing

Large Group: Burning Questions (10 min)

Take a few minutes to share in a 'popcorn round' your burning questions or issues which need to be addressed to develop your three Pathways.

Homework

Prior to our next gathering, complete the following:

1. Review your draft *Viable Pathway*
2. Complete your *Gospel Saturation Vision Summary*
3. Update your *Gospel Saturation Drawing*
4. Complete the provided *Gap Analysis Worksheet*



multipliers.org/mp/homework1



Preview the Final Strategy

- **Preview** the Custom Multiplication Strategy Template
- After each Gathering, **fill in** Gospel Saturation Vision Scope elements from that Gathering
- Ultimately, you'll turn the Custom Multiplication Strategy Template into a **slide presentation** for presenting at Gathering 5. Your presentation will be built on a specific **target audience** and **call to action**.



multipliers.org/mp/strategy-template





Multipliers Pathway Resources

For additional resources, simply scan the QR code, or visit:
MULTIPLIERS.ORG/MP/RESOURCES