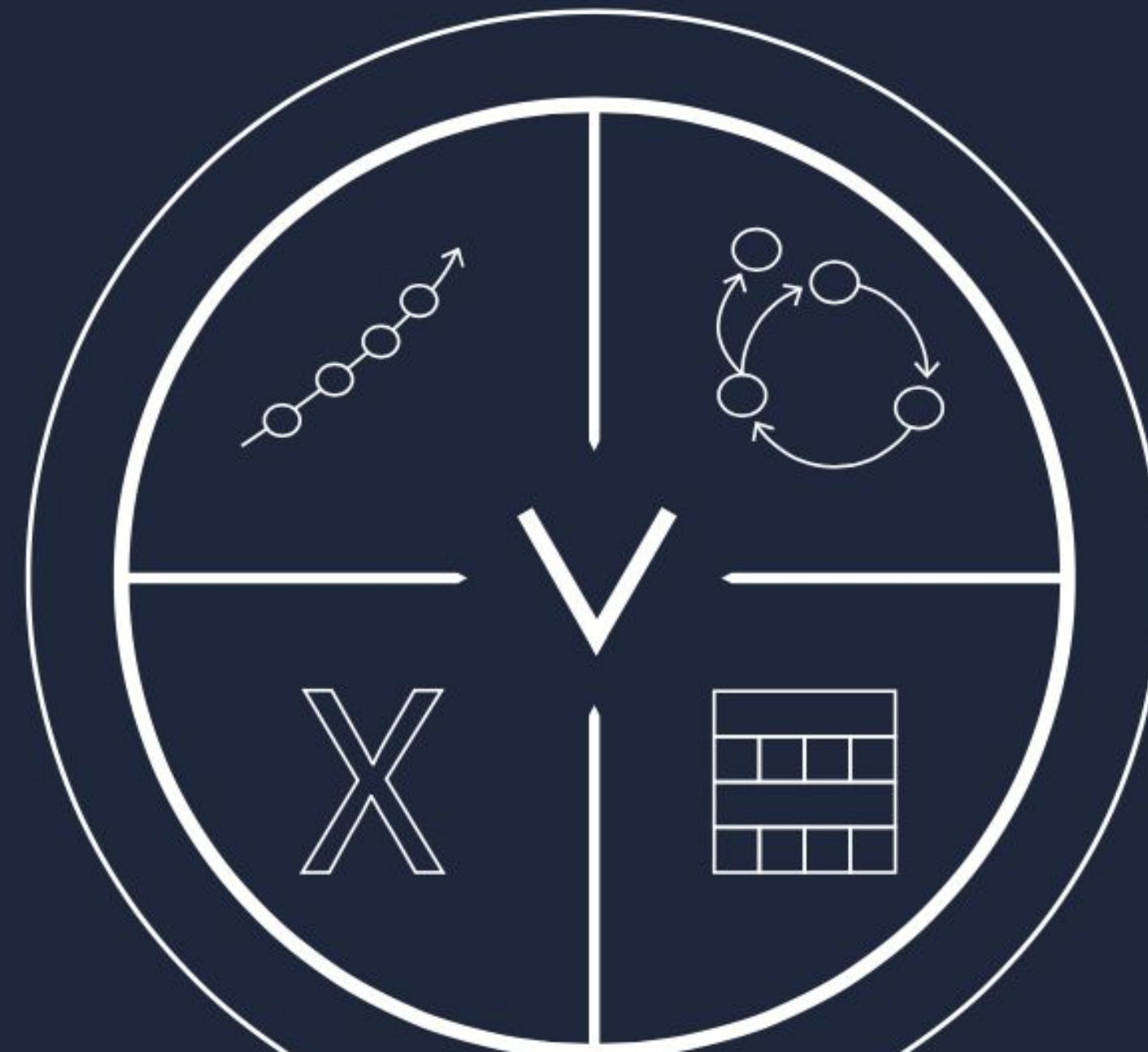


Multipliers Pathway

CREATING A CHURCH PLANTING
PLAN FOR YOUR CHURCH



Session 1

Welcome and Recap

Todd Wilson

Pathway Goals

- A better understanding of multiplication
- A customized multiplication scorecard
- A new vision for multiplication
- A customized multiplication strategy
- Enthusiasm for implementing the plan
- A unifying and aligning team experience
- Tools for aligning your culture with multiplication

Gathering Goals

- Gain a deep understanding of the 1.4./1.4. Strategic Planning Tool
- Produce a first draft of your church's 1.4./1.4. Strategic Church Planting Plan

Agenda

- Welcome & Recap
- Blue Sky Dreaming
- Beyond the Horizon
- Background Strategies
- Midground Focus
- Foreground Initiatives
- Napkin Sketch
- Closing & Homework

Gospel Saturation Vision Scope

Identity

3 Micro Pathways

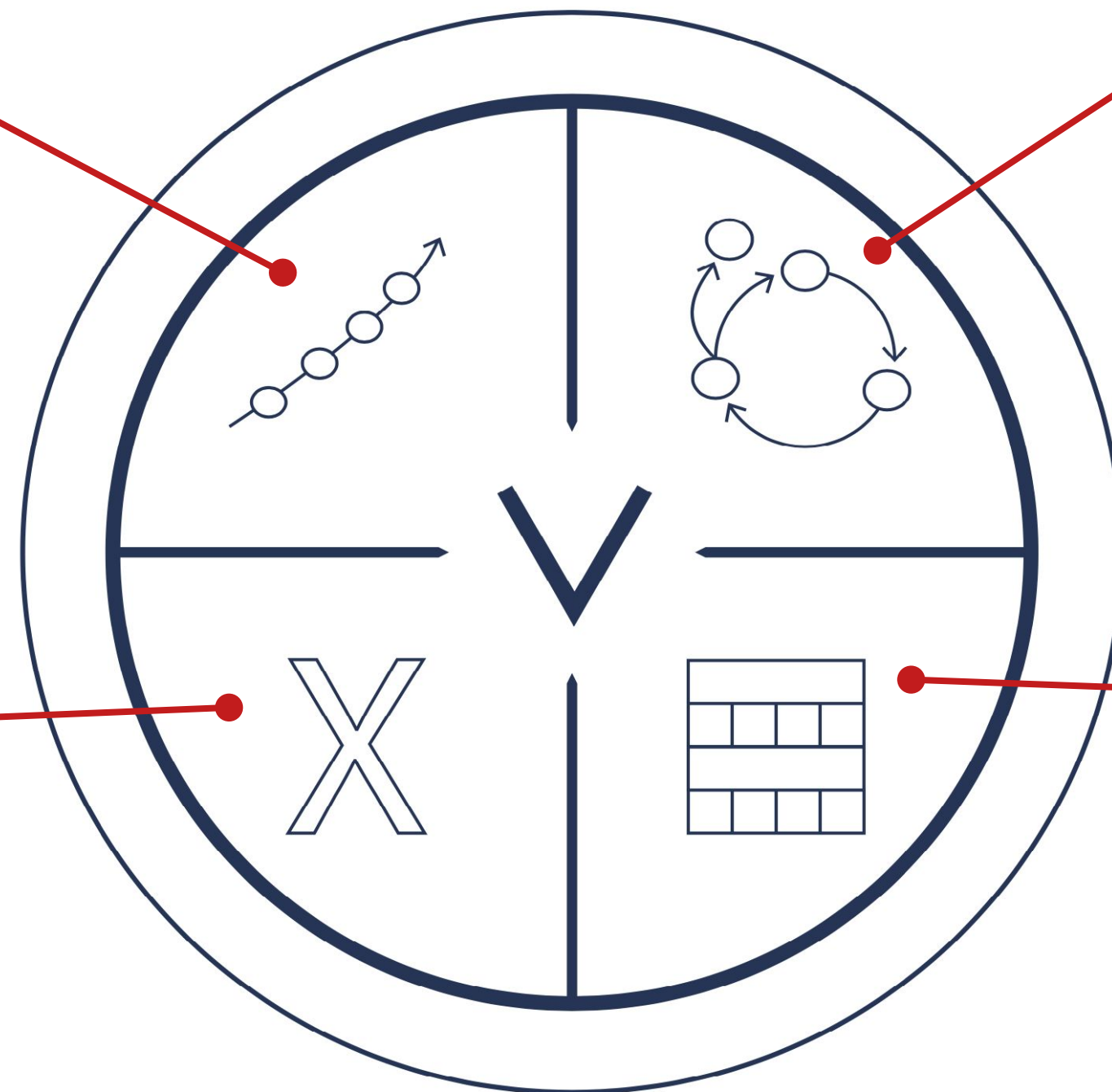
(line up with 3 dimensions of multiplication)

1. Disciple-Maker
2. Missionary
3. Leader

Impact

Scorecard

Measuring success and moving from good intentions to desired results and impact



Integration

Mobilization Flywheel

(integrates 3 micro pathways into a single flywheel)

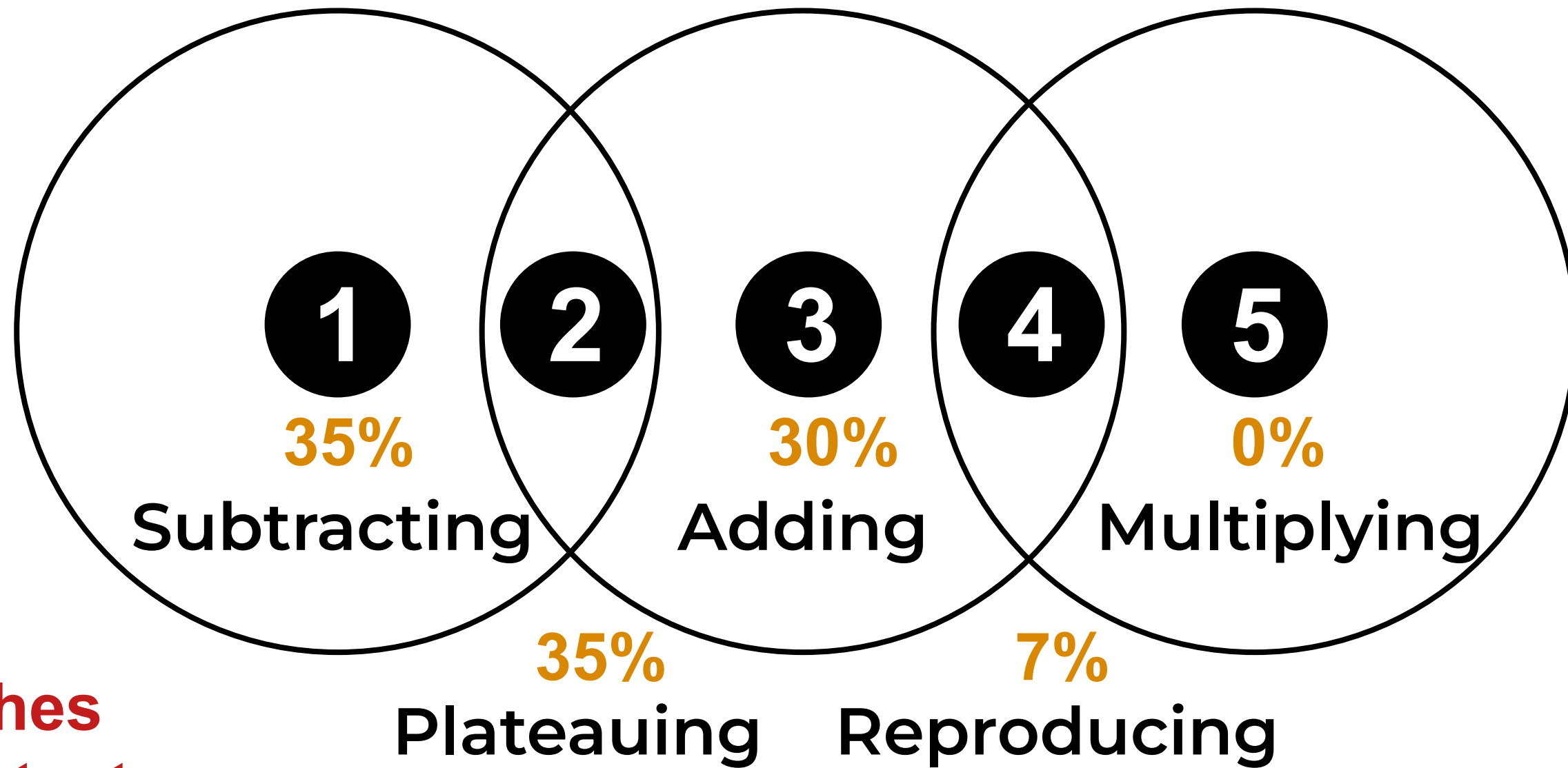
The integrated macro pathway for equipping and mobilizing disciple-making missionaries

Intentionality

Strategic Planning

Using the 1.4./1.4. planning tool for designing and implementing increased sending capacity

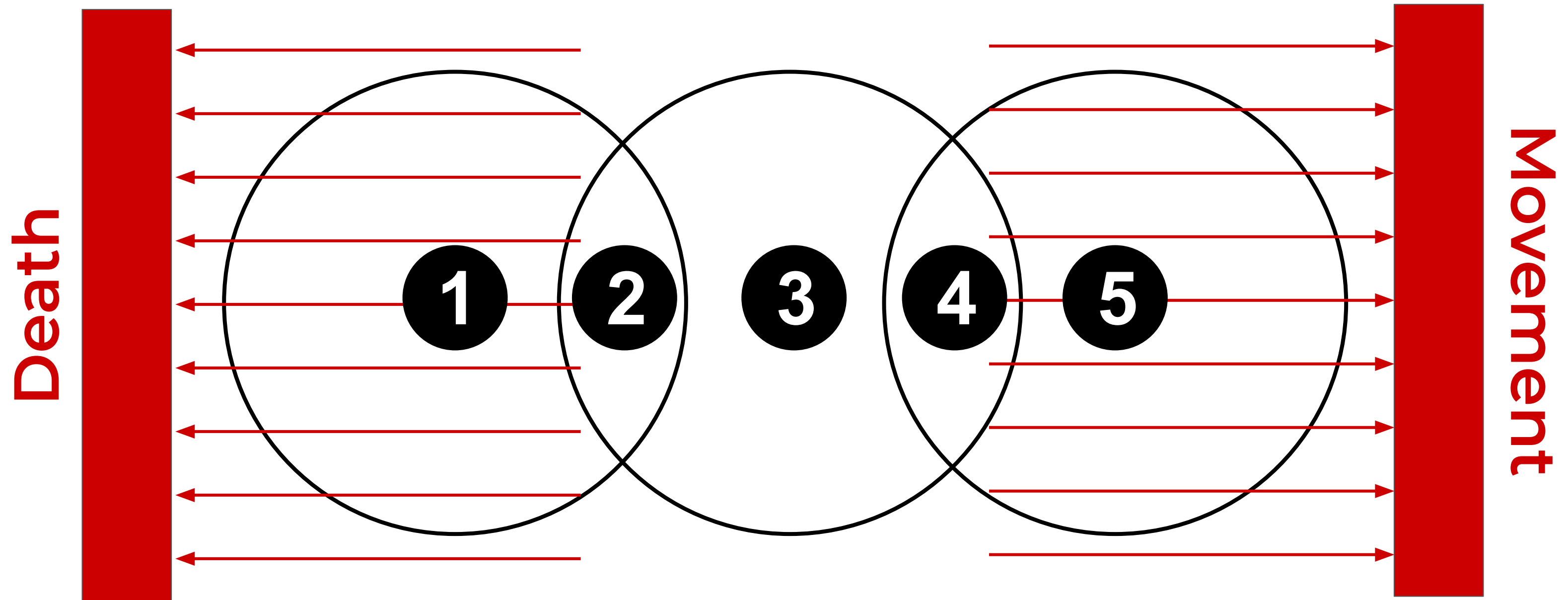
Level 5 Framework



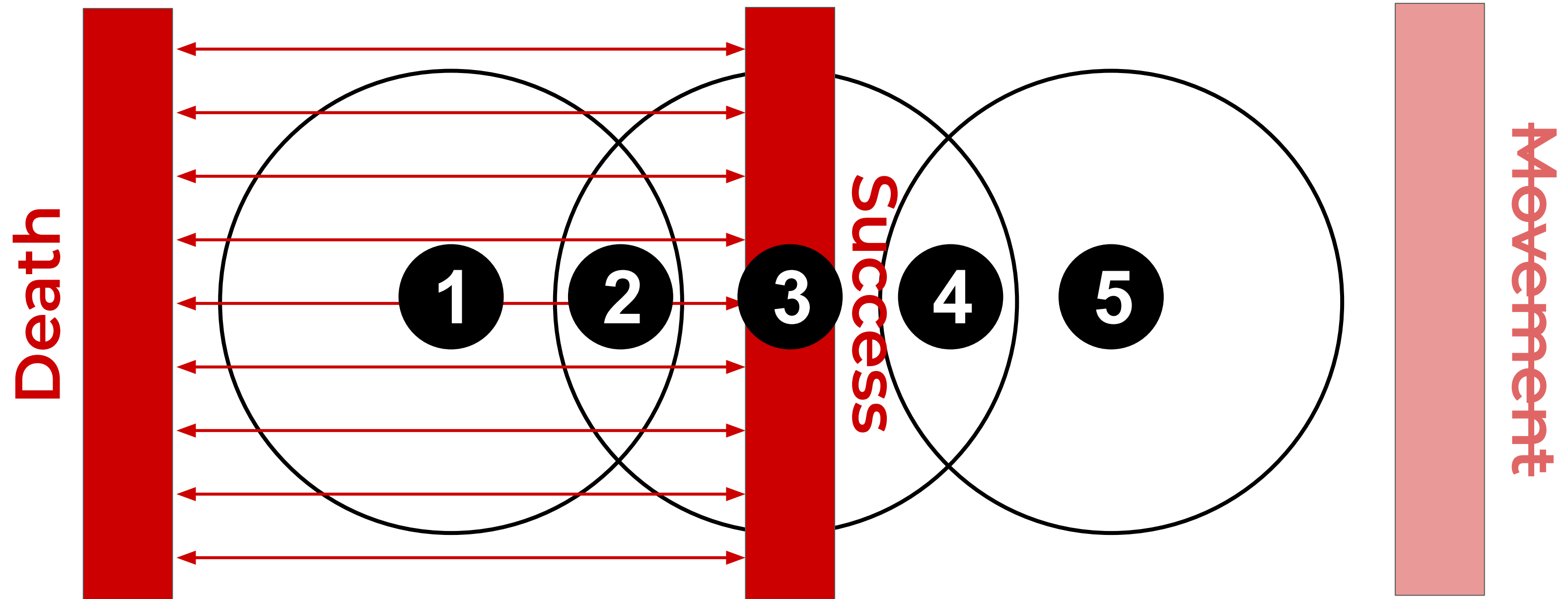
100% of churches have a core context at Levels 1, 2, or 3

7% also have behaviors at Level 4

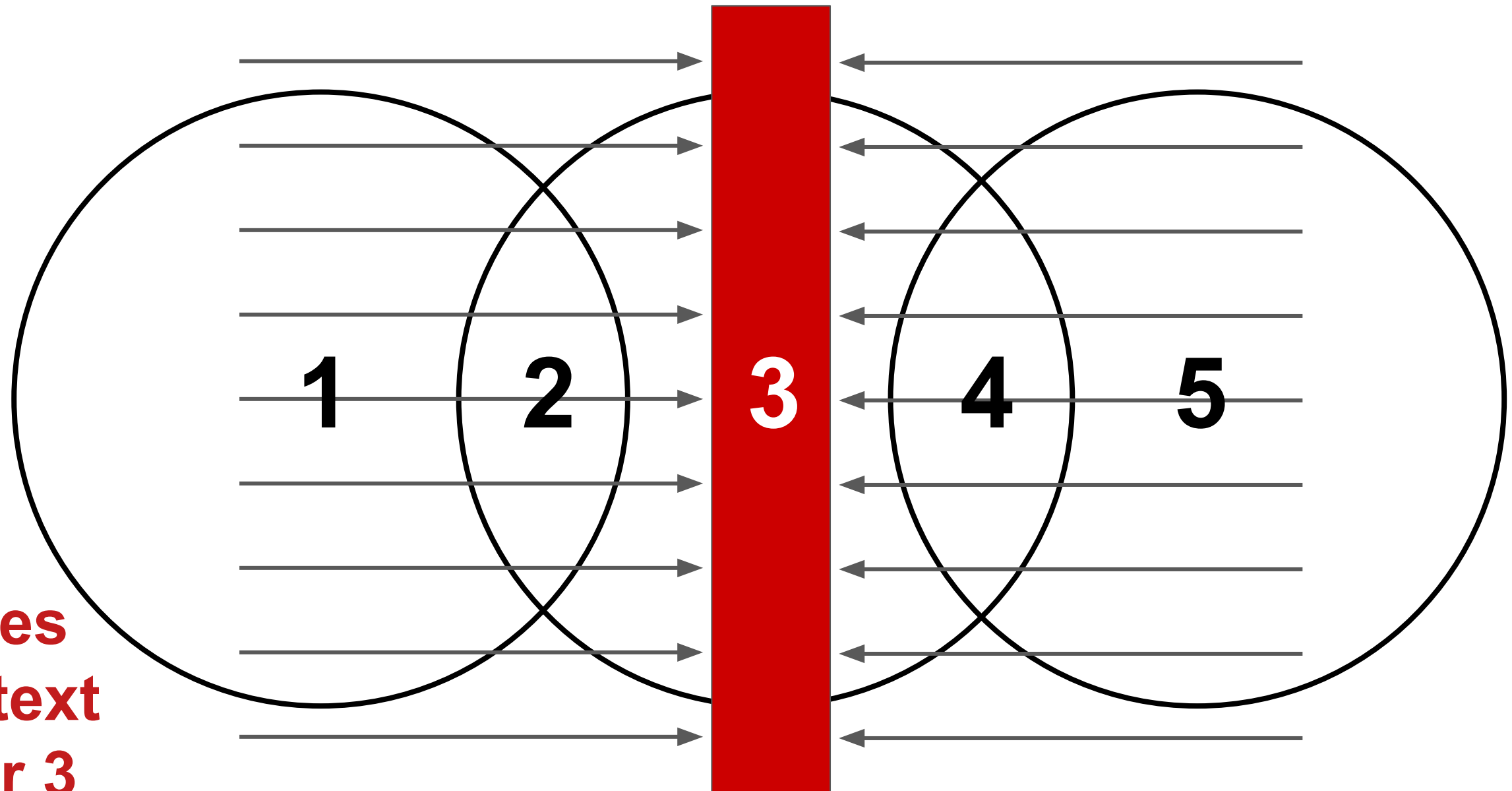
Our Context



Level 3 Magnet



Disciple-Maker (Applying the Level 3 Magnet)

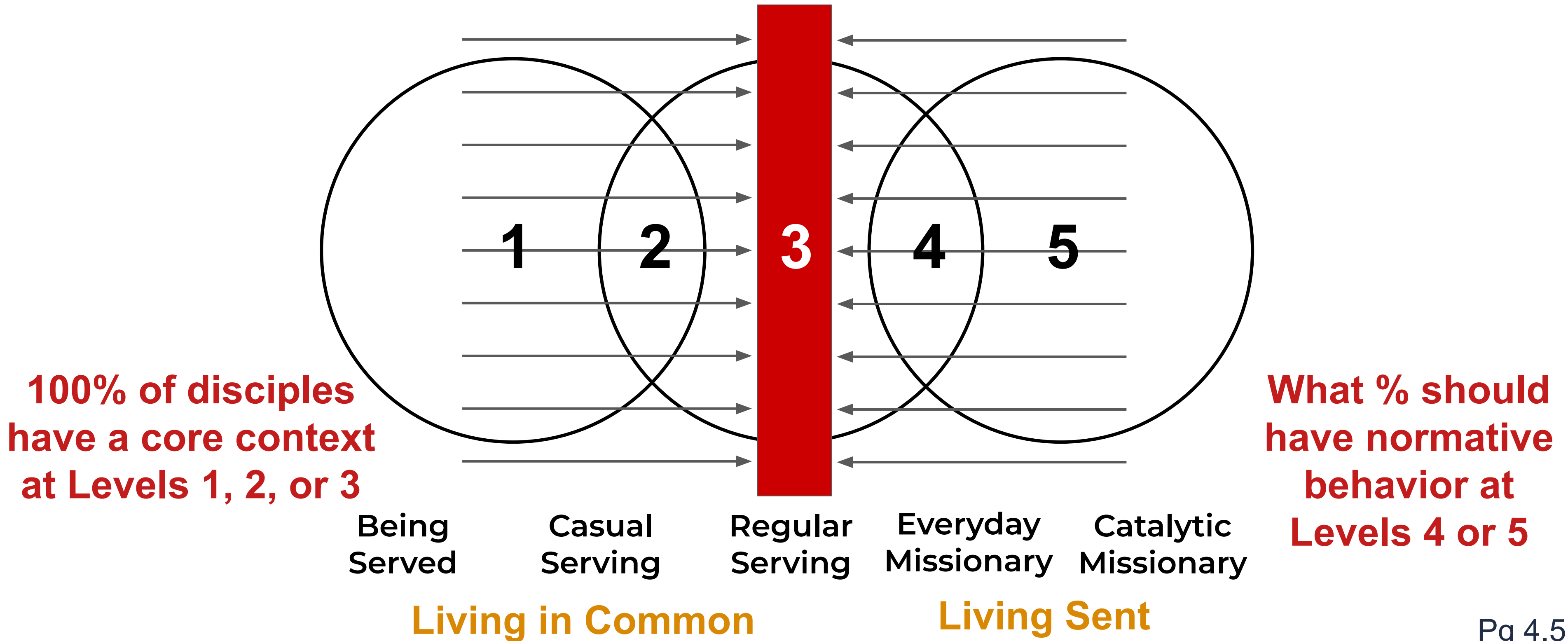


100% of disciples have a core context at Levels 1, 2, or 3

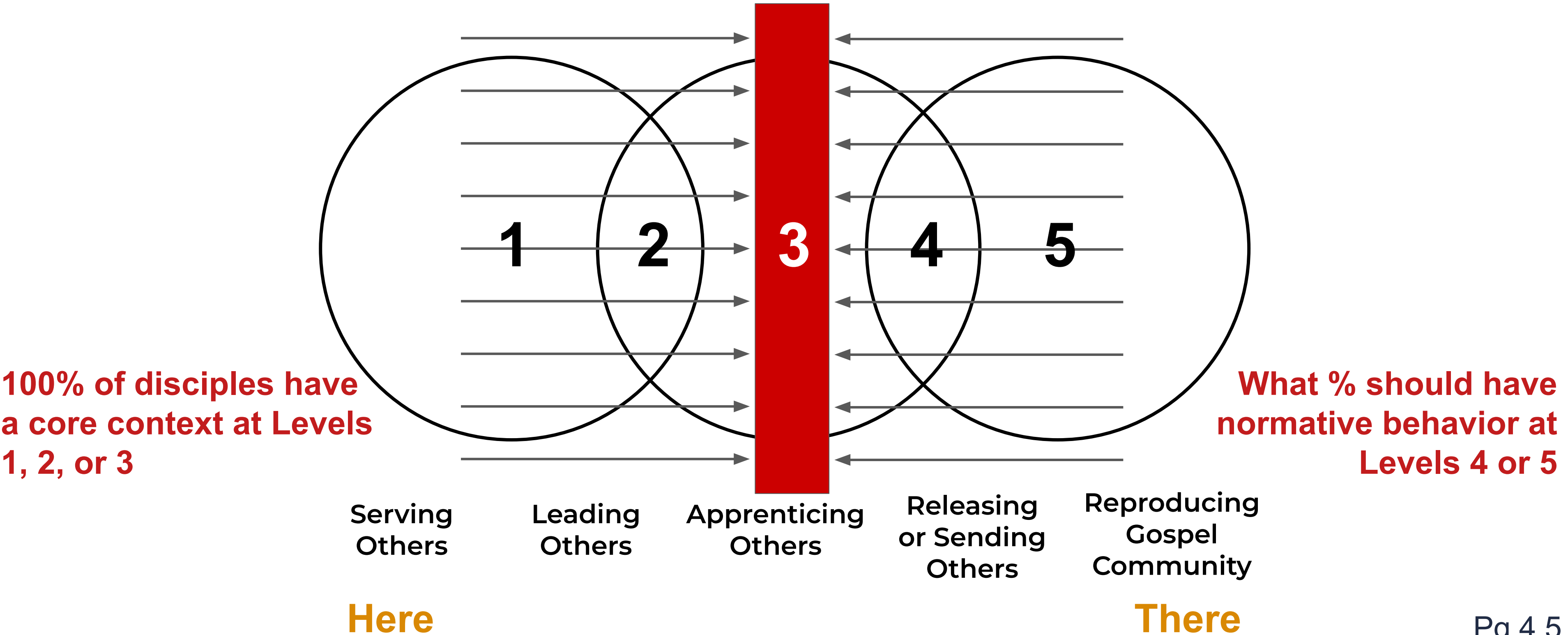
What % should have normative behavior at Levels 4 or 5

Consumer Disciples Casual Disciples Growing Disciples Disciple Makers Catalytic Disciple Makers

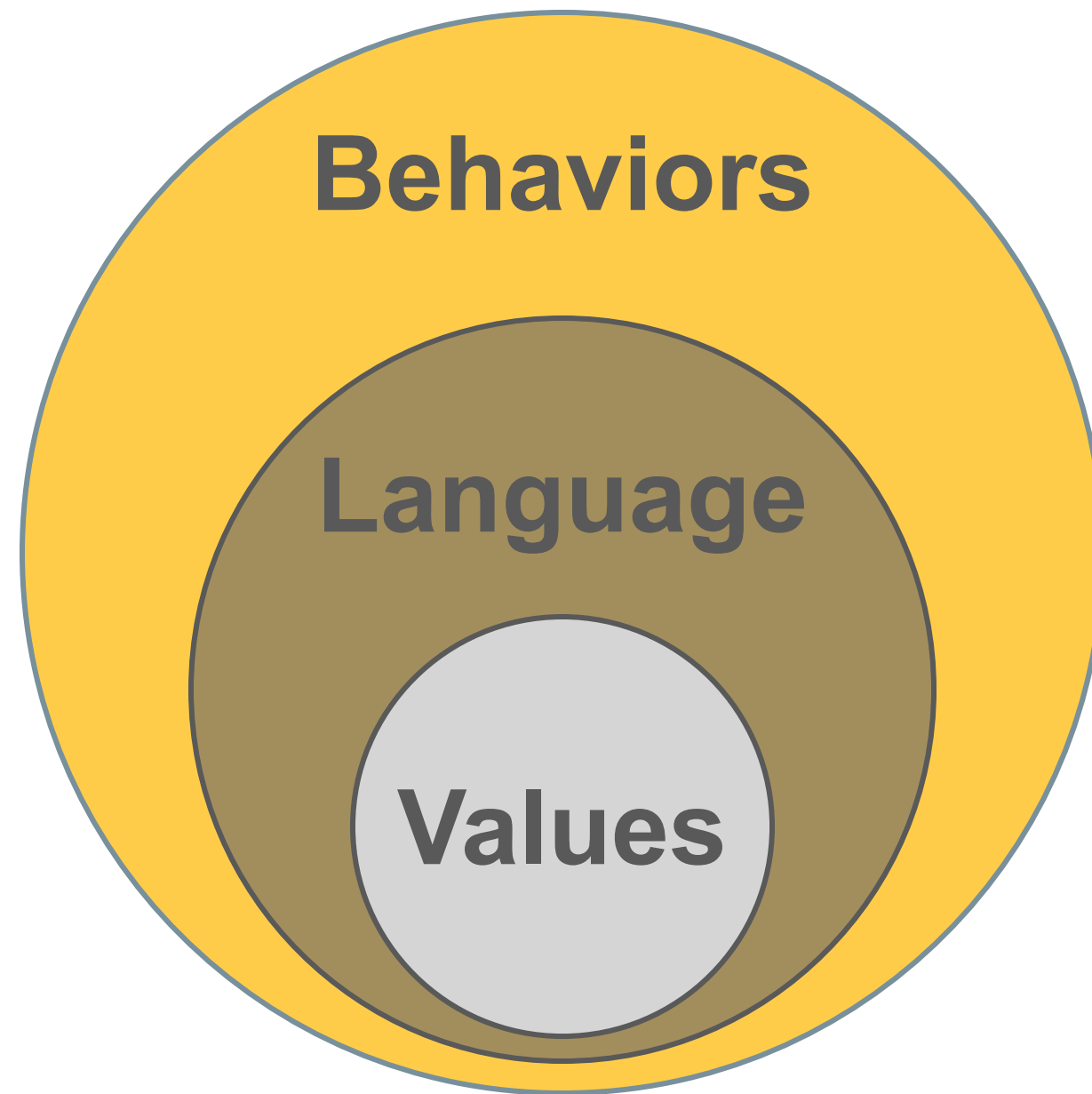
Missionary (Applying the Level 3 Magnet)



Leader (Applying the Level 3 Magnet)



Culture Alignment Model



BEHAVIORS

- What we do
- How we live out the values

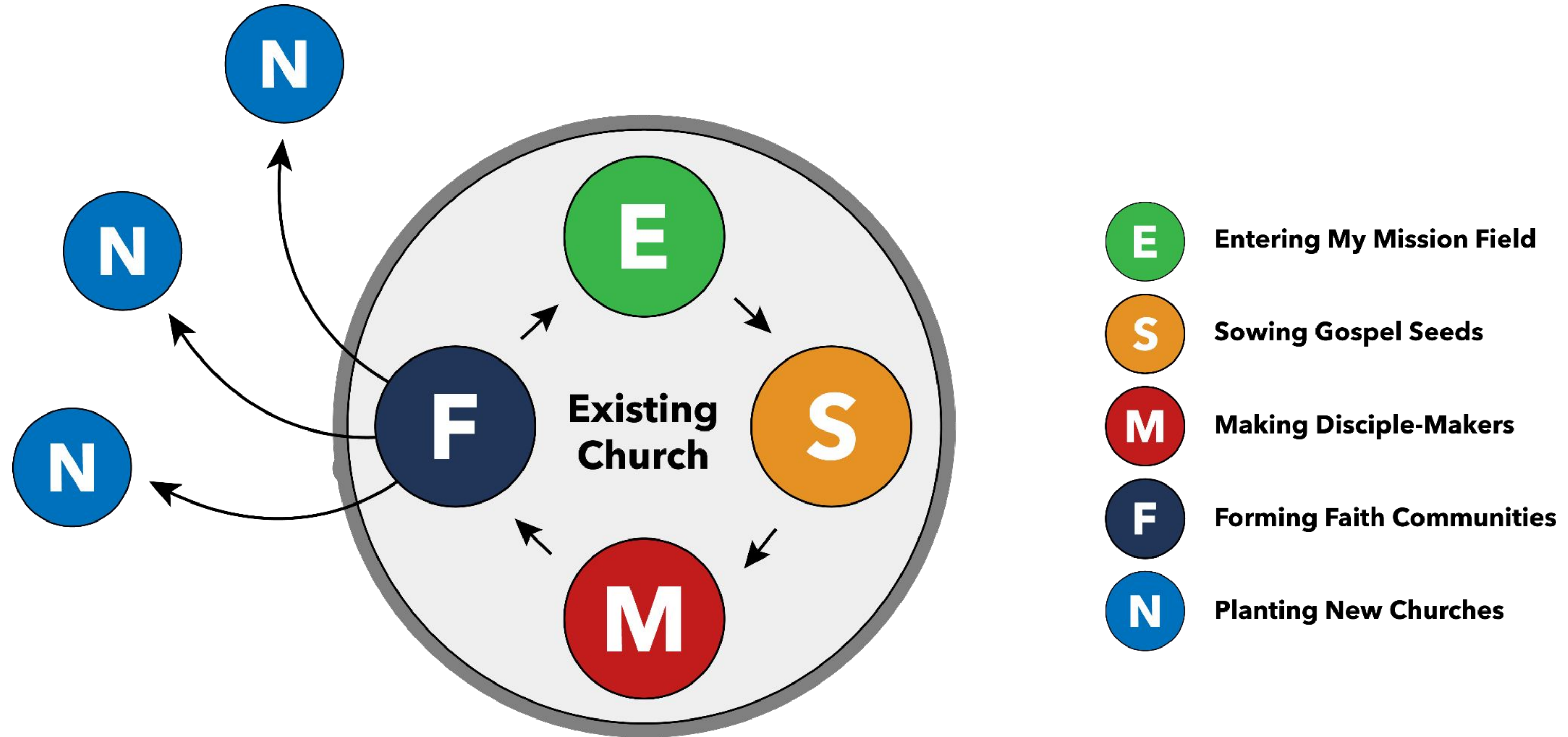
LANGUAGE

- How we talk about it
- Consistency of words
- Story telling

VALUES

- What is important to us
- Spoken and unspoken
- More caught than taught

The Mobilization Flywheel



You can do it, we can help!

Table Exercise Instructions

Your Team's Aha (10 minutes)

1. At your tables, take 3 minutes to come up with a key “Aha” or learning from the journey so far.
2. Be prepared to share your Aha with the whole group.

Programmatic = OS “a”

- 100% of programmatic “a” churches are L1a, L2a or L3a and under the control of the Level 3 Magnet
 - 35% L1a
 - 35% L2a
 - 30% L3a
- 7% are L4a = **reproducing programmatically** vs. organically
- L4a+ = maximize their programmatic influence beyond writing checks
- L5a = a family of programmatically reproducing churches (L4a churches)

**Programmatic reproduction (L4a)
is better than no reproduction**

Relational Disciple-Making = OS “b”

- 100% of programmatic “b” churches are L1b, L2b or L3b and generally not controlled by the Level 3 Magnet. Following are assumptions (no studies and very few churches):
 - 33% L1b
 - 33% L2b
 - 33% L3b
- ??% are L4b = **reproducing naturally/organically** (via generational disciple-making)
- L4b+ = a different type of support engagement (yet to be understood)
- L5b = multiplying family of organically reproducing churches (L4b)

Organic reproduction is inherently more viral!

What Are Our Viable Pathways?

Keep our programmatic OS “a”

- Legacy (Remain a, Plant a)
- Evolutionary (Become a+, Plant a)
- Pioneering (Remain a/a+, Plant b)

Shift toward disciple-making OS “b”

- Hybrid (Become ab, Plant a, ab, or b)
- Revolutionary (Become b, Plant b)

Session 2a

Blue Sky Dreaming

Todd Wilson

Blue Sky Context

Key Concept:

Thinking that is not limited by the present realities and, therefore, able to develop new ideas.

Team Breakout Instructions

15 minutes (total)

Part 1: Given your church's chosen Viable Pathway, begin dreaming of a new reality without limits where your church is making significant strides toward gospel saturation.

Develop a list of **at least 10 characteristics describing what winning looks like** in your church and community twenty-five years from now.

Team Breakout Instructions

Part 2: Identify your list's **three most important factors** or characteristics and rank them in order.

Be prepared to bring your sheet to the Group Breakout.

EXAMPLE: Blue Sky 3 Most Important Factors

1. Ordinary missionaries living sent on every street
2. A growing decentralized city-wide prayer movement
3. Multiple streams of churches with generational church multiplication

Group Breakout Instructions

20 minutes

In your groups of three to four churches, complete the following:

1. Assign one participant to compile a consolidated list of all the church's "top threes" to be presented in the next session.
2. Share your top 10 list with the other churches, including your top three.
3. Discuss why these are your church's top three.
4. Discuss how your top three are reliant on and integrate with each other.

Large Group

10 minutes

Bring your Group's compiled list back into the auditorium and designate a representative from your Group of churches to join the presenter on the stage to share it.

Contrast, compare, and highlight key insights.

Session 2b

Beyond the Horizon

Vision Setup

David Putman

Gospel Saturation Vision Scope

Identity

3 Micro Pathways

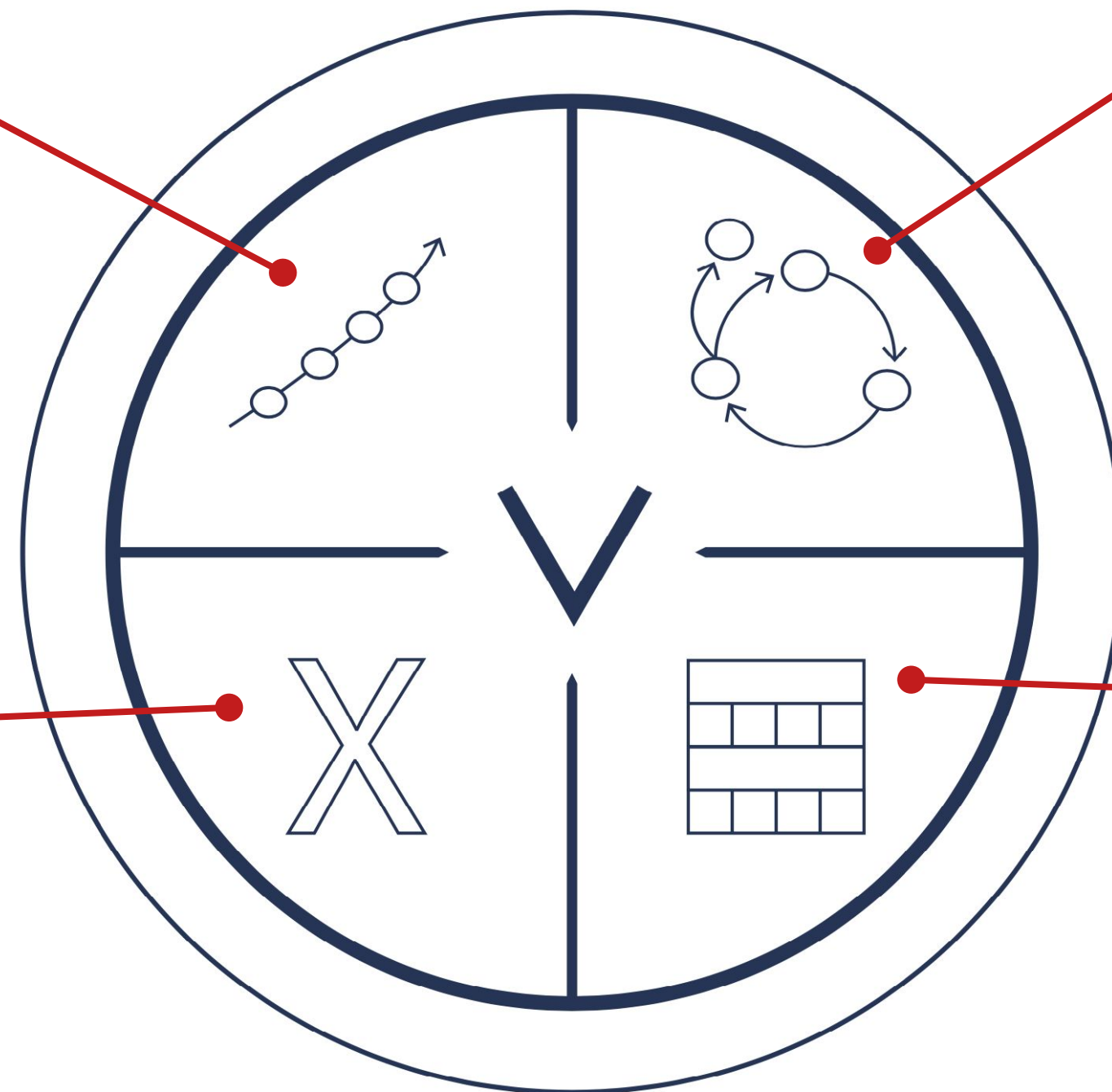
(line up with 3 dimensions of multiplication)

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Integration

Mobilization Flywheel

(integrates 3 micro pathways into a single flywheel)

The integrated macro pathway for equipping and mobilizing disciple-making missionaries

Intentionality

Strategic Planning

Using the 1.4./1.4. planning tool for designing and implementing increased sending capacity

Beyond the Horizon Storyline

Overview:

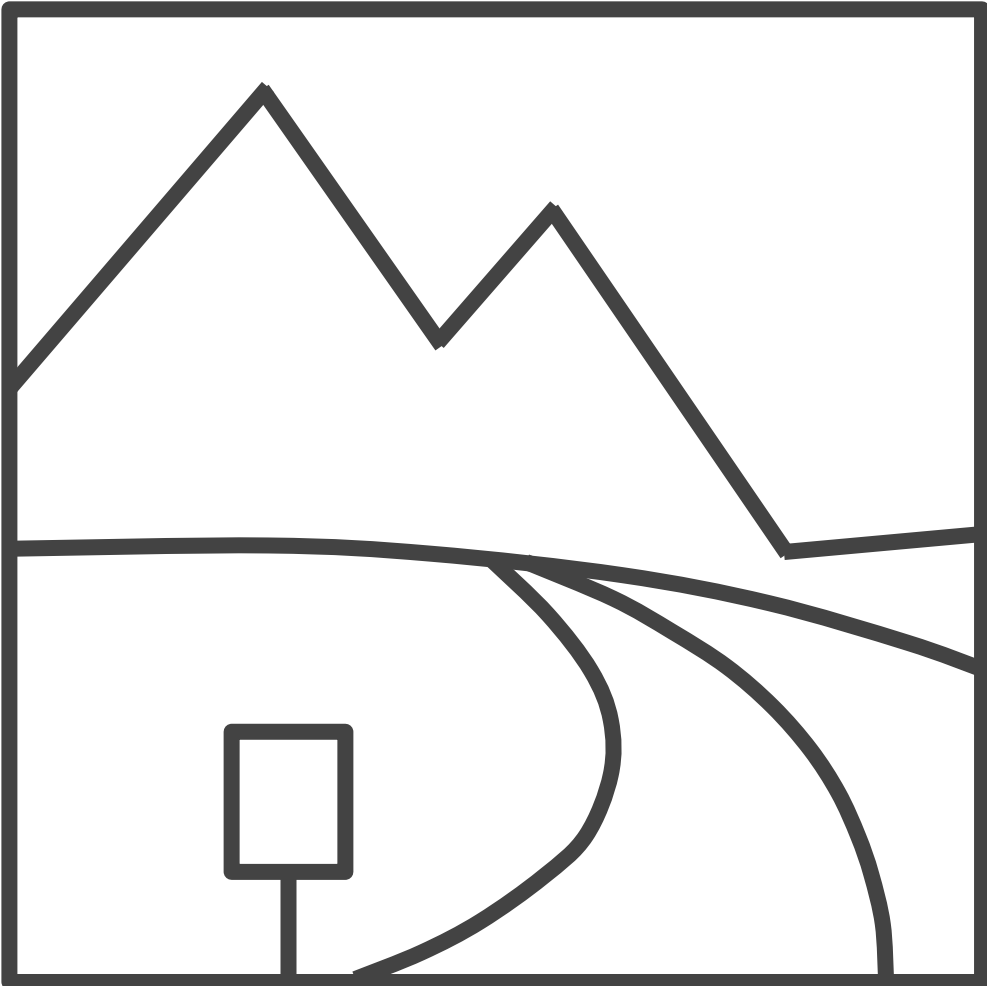
- It is focused on Answering the question, “Where is God taking us?”
- It is balanced in providing a framework for strategic and tactical thinking and planning
- It is limited to 10 achievable goals
- It is simple enough to communicate and build buy-in with the entire church family

Beyond the Horizon Storyline

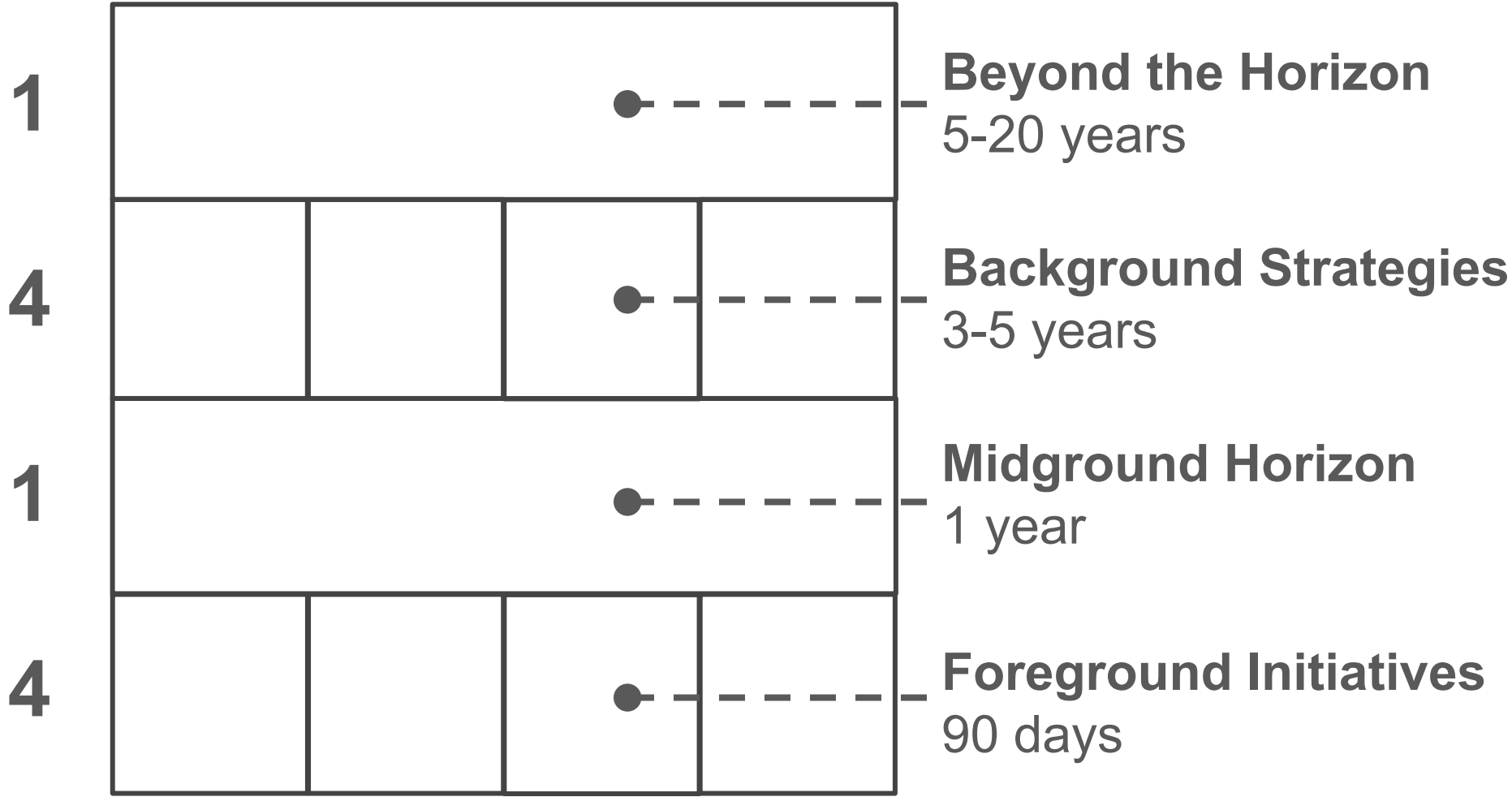
Overview (con't):

- It is designed to be assessed and renewed annually
- It is action-oriented and has a bias for execution and implementation

Overview of the 1.4./1.4. Tool

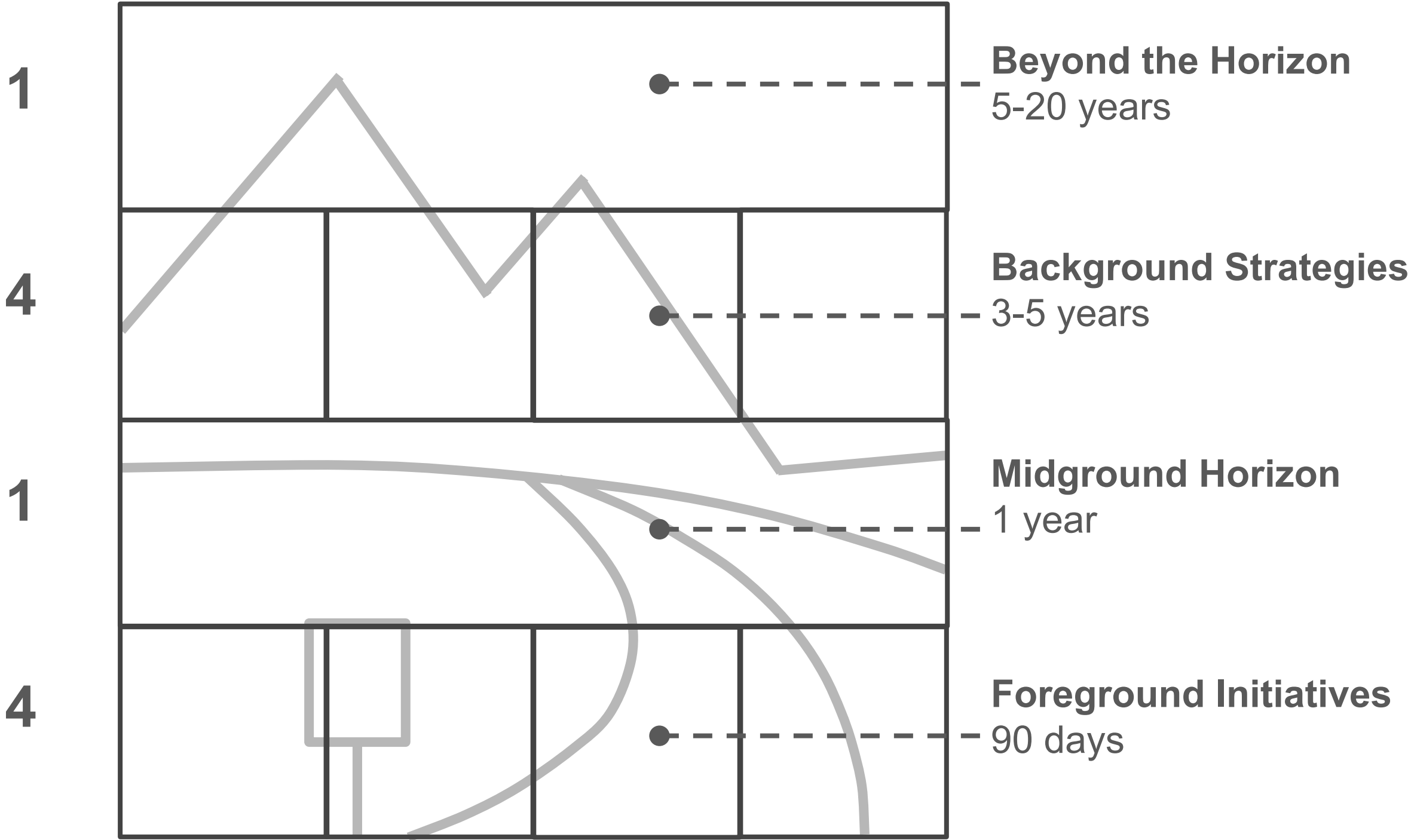


The mountain picture contains our time horizons as we consider where “God is taking us”.



The Horizon Storyline is the most complete picture providing the right amount of vision content at the right amount of time in the culture for the entire leadership team.

Overview of the 1.4./1.4. Tool



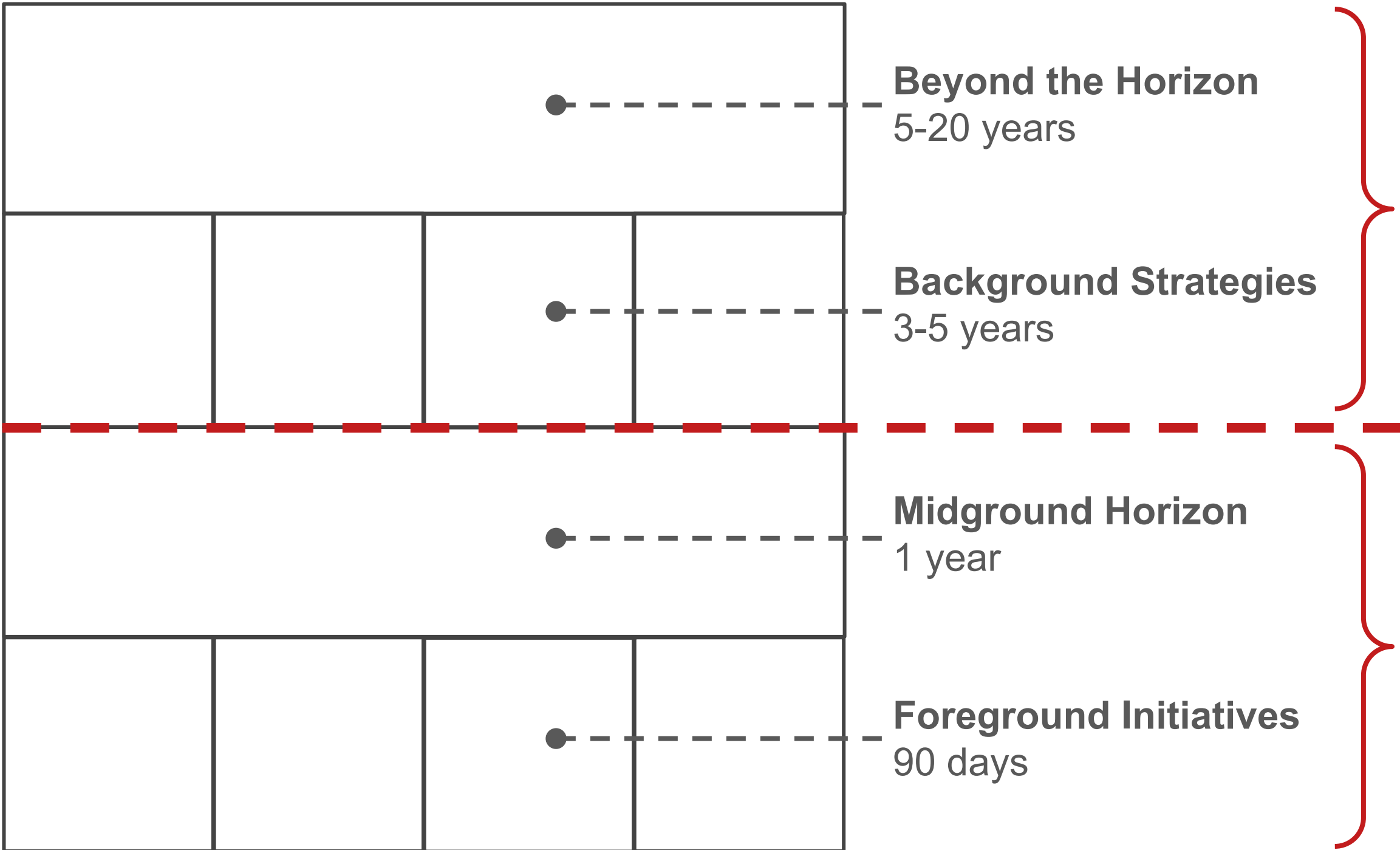
Overview of the 1.4./1.4. Tool

Vision - The most complete picture of where God is taking us.

Strategy - Identifies ongoing strategies we must implement to overcome significant obstacles.

Focus - This qualitative and quantitative goal launches us toward our ultimate vision.

Action - Answers the question “What’s Important Now” and allows us to accomplish our 1-year focus.



BEYOND THE HORIZON VISION (5 YEARS)

A FAMILY ON MISSION

We see a growing family of disciples who gather with their friends and neighbors regularly at the common table resulting in the good news about Jesus being planted, taking root on the island, and bearing fruit in the lives of people on Nantucket for generations to come.

BACKGROUND VISION (3 YEARS)

<p>A NEW MISSION CULTURE</p> <p>We will establish a culture where we engage regularly around the common table with our neighbors.</p>	<p>GROWTH IN GENEROSITY</p> <p>We will grow in generosity to support a growing church family.</p>	<p>EXPANDED COMMUNION TABLE</p> <p>We will expand Sunday mornings to make room for people who speak other languages and have specific needs.</p>	<p>RELATIONAL DISCIPLESHIP PATHWAY</p> <p>We will establish a discipleship pathway that is relational in nature and is effective at producing missional disciples.</p>
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MIDGROUND VISION (1 YEAR)

A CULTURE OF DISCIPLESHIP

Our one-year focus will be to launch our discipleship pathway by equipping our leaders to spend daily time at the quiet table and weekly time at the café table in groups of three. In one year's time we will have 12 disciple-makers, discipling 36 disciples.

FOREGROUND VISION (90 DAYS)

<p>NEW VISION LAUNCH</p> <p>Our objective is for all our current and new leaders and volunteers to know, own, and begin living out our new mission culture.</p>	<p>1ST GEN DISCIPLESHIP</p> <p>Our objective is that 12 key leaders will experience our quiet and café table firsthand and be equipped to lead out in our discipling pathway.</p>	<p>2ND GEN DISCIPLESHIP</p> <p>Our objective is for our leaders to launch their first trial as a discipler.</p>	<p>VISION CELEBRATION</p> <p>Our objective is to celebrate the results of our first year of developing our new mission culture through stories that come out of our table experiences and to launch our second year by providing everyone who calls Summer Street home an opportunity to engage in our discipleship pathway.</p>
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find other samples in your Workbook starting on

Beyond the Horizon Vision

Beyond the Horizon Storyline

The First “1” in the 1.4./1.4.

Beyond the Horizon 5-20 years			

Building Your 'Beyond the Horizon'

Step 1: Multiplication Pathway Vision Template

Fill in the blanks:

We are a Level ____ Church,

aspiring to become a Level ____ Church.

We will plant Level ____ church plants,

ultimately becoming a Level ____ Family of Churches.

Building Your 'Beyond the Horizon'

Sample Multiplication Pathway Vision

We are a Level 3 Church,
aspiring to become a Level 4a+ Church.

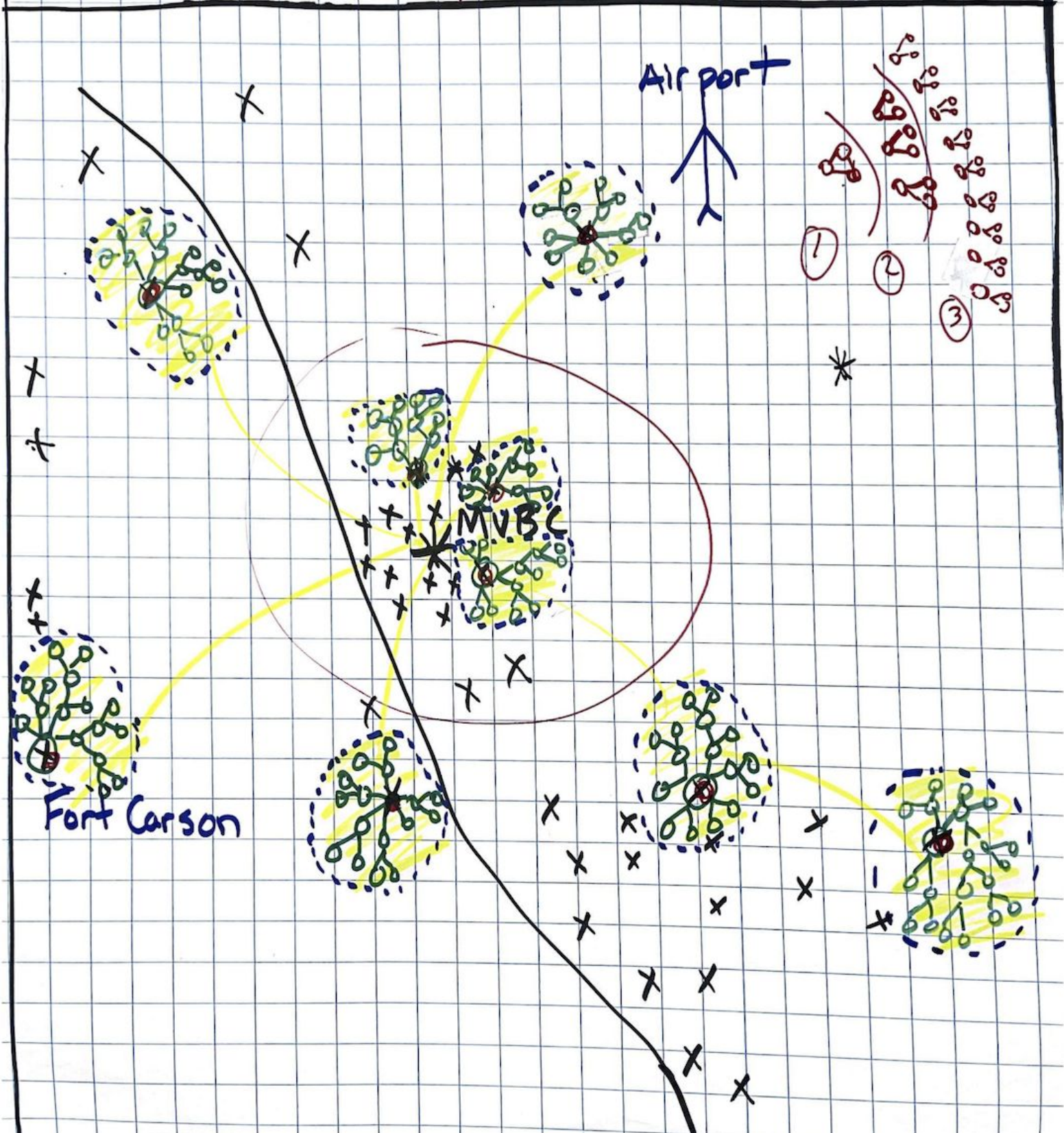
We will plant Level 4a+ church plants,
ultimately becoming a Level 5a+ Family of Churches.

Building Your 'Beyond the Horizon'

Step 2: The 'One Picture' Idea:

- Sketch your local ministry area, including major roads, rivers, lakes, etc.
- Include your first-generation local ministry impact using a color marker, beginning with your church and moving out
- Using another color marker, include your second generation of ministry impact
- Using a third color marker, include your third generation of ministry impact
- Make sure you capture how your future vision is moving you toward gospel saturation. See sample on next slide.

Building Your 'Beyond the Horizon'



Sample 'One Picture' Idea

Building Your 'Beyond the Horizon'

Step 3: Vision Summary

Describe the impact of your church's future ministry in one short paragraph.

Sample 1:

A missionary on every street and a micro church in every neighborhood for the purpose of gospel saturation in Kansas City.

~KC Underground

Sample 2:

We see the water level for Jesus-style disciple-making rising in our country as it becomes the normative behavior of the big "C" church.

~Planting the Gospel

Large Group

Q&A

David Putman

Session 3a

Beyond the Horizon

Vision Summary

David Putman

Team Breakout Instructions

Beyond the Horizon Storyline (35 minutes)

Review the previous session on Beyond the Horizon Vision with your team and follow those instructions (Workbook pages 4.18-19). In this breakout, you will complete the following and be prepared to present it during the Group Breakouts.

Step 1: Determine your **Multiplication Pathway Vision Template** and put it on the top of a flipchart.

Step 2: On another flipchart page, draw your **One Picture Idea** using the specific instructions in the previous session.

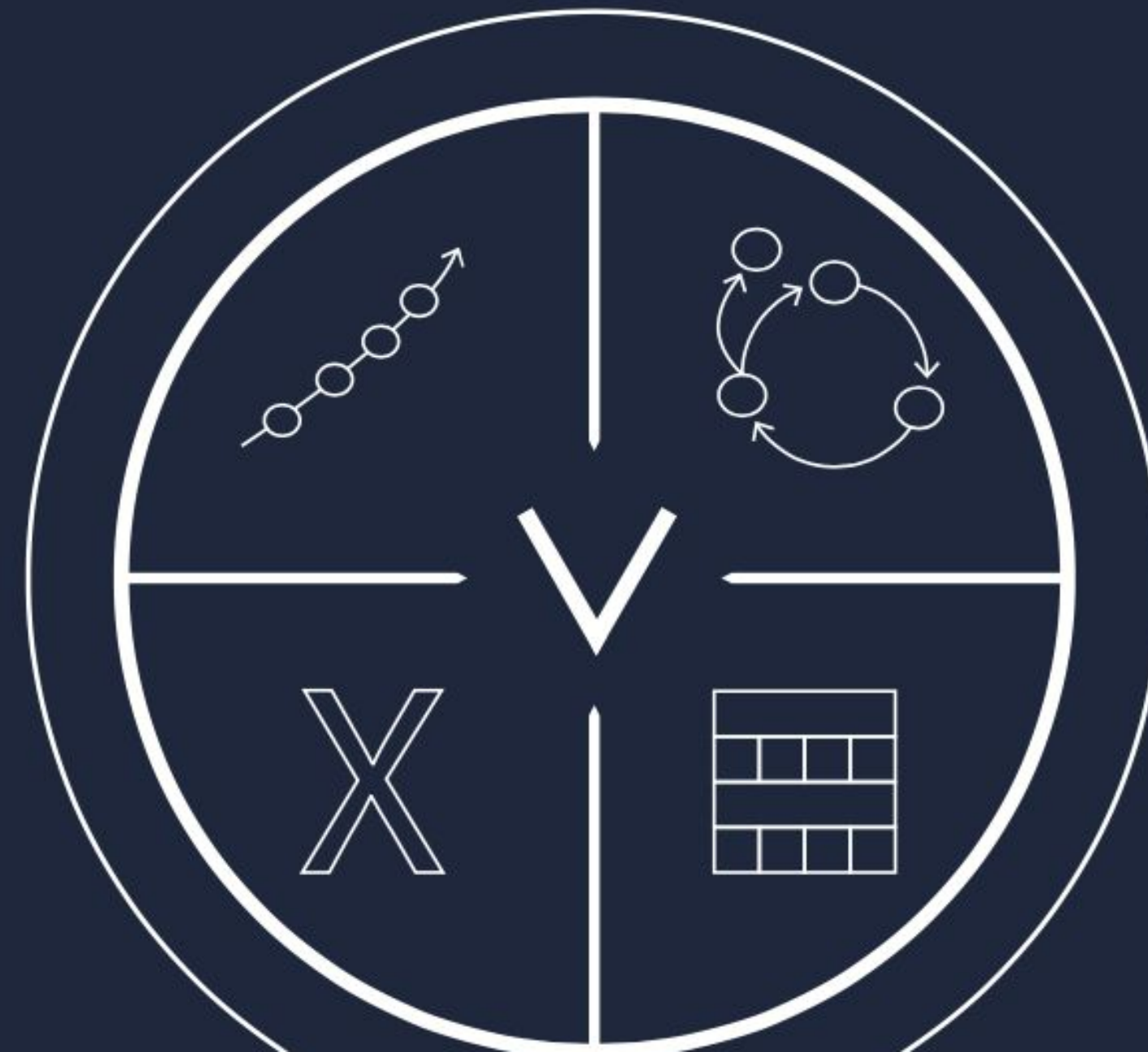
Team Breakout Instructions

Beyond the Horizon Storyline (con't)

Step 3: Based on your Multiplication Pathway and One Picture Idea, develop a short **Vision Summary** and include it on one of those flipchart pages.

Break Time

BE BACK IN 15 MINUTES



Group Breakout Instructions

Beyond the Horizon Storyline (15 minutes)

1. Present your church's flipchart in 3 minutes or less, including its Multiplication Pathway Vision Template, One Picture Idea, and Vision Summary.
2. Each church team provides feedback on each presentation.
3. Find the pre-drawn master 1.4./1.4. tool in your church's flip chart pad. Add your Vision Summary to the first row (the Horizon Storyline box).

Session 3b

Beyond the Horizon

Vivid Description

David Putman

The Vivid Description Model

A Vivid Description paints the picture of your church's future ministry in 3 to 4 short paragraphs.

Characteristics of a Vivid Vision Description:

- a. Solves a Problem
- b. Paints a Picture
- c. Stirs the Heart
- d. God-Sizes the Vision

Vivid Description Example

I will build a motor car for the great multitude. It will be large enough for the family but small enough for the individual to run and care for. It will be constructed of the best materials, by the best men to be hired after the simplest designs that modern engineering can devise. But it will be so low in price that no man making a good salary will be unable to own one – and enjoy with his family the blessings of hours of pleasure in God's great open spaces.

Henry Ford

Vivid Description Example

We will catalyze a disciple-making movement. It will consist of simple tools and approaches that work anywhere, at any pace, empowering any person. It will be simple to reproduce, give immediate disciple-making results, and be bulletproof against any pandemic or disruption. It will reproduce rapidly and spread from one relationship to the other. It will allow ordinary people to live extraordinary lives and to have an extraordinary gospel impact right where they live, work, and play. It will reshape the way we do church, transforming our churches from weekend experiences to disciple-making movements. We will work alongside other like-minded partners around the globe toward the redemption, renewal, and restoration of all things as we join Jesus in planting the gospel in the most fertile fields of our world.

Vivid Vision Description Outline

Questions to consider:

- a. How might you paint a picture? What images and metaphors come to mind?
- b. How might you solve a problem? What inherent dilemmas does vision address?
- c. How might you stir the heart? What makes the vision attractive?
- d. How might you God-size it? What kind of stretch-thinking would be a step of faith for your people?

Table Exercise Instructions

10 minutes

Part 1: Review the samples of Vivid Description on pages 4.23-24 of the Workbook, identifying the following for each:

- What problem did it solve?
- How did it paint a picture?
- Did the vision stir the heart, and how?
- How did it God-size the vision?

Table Exercise Instructions

10 minutes

Part 2: Using the Vivid Description outline, brainstorm 4 to 5 ideas for each question in Part 1.

Part 3: Your **homework** is to create a Vivid Vision Description and be prepared to share it at the February virtual gathering.

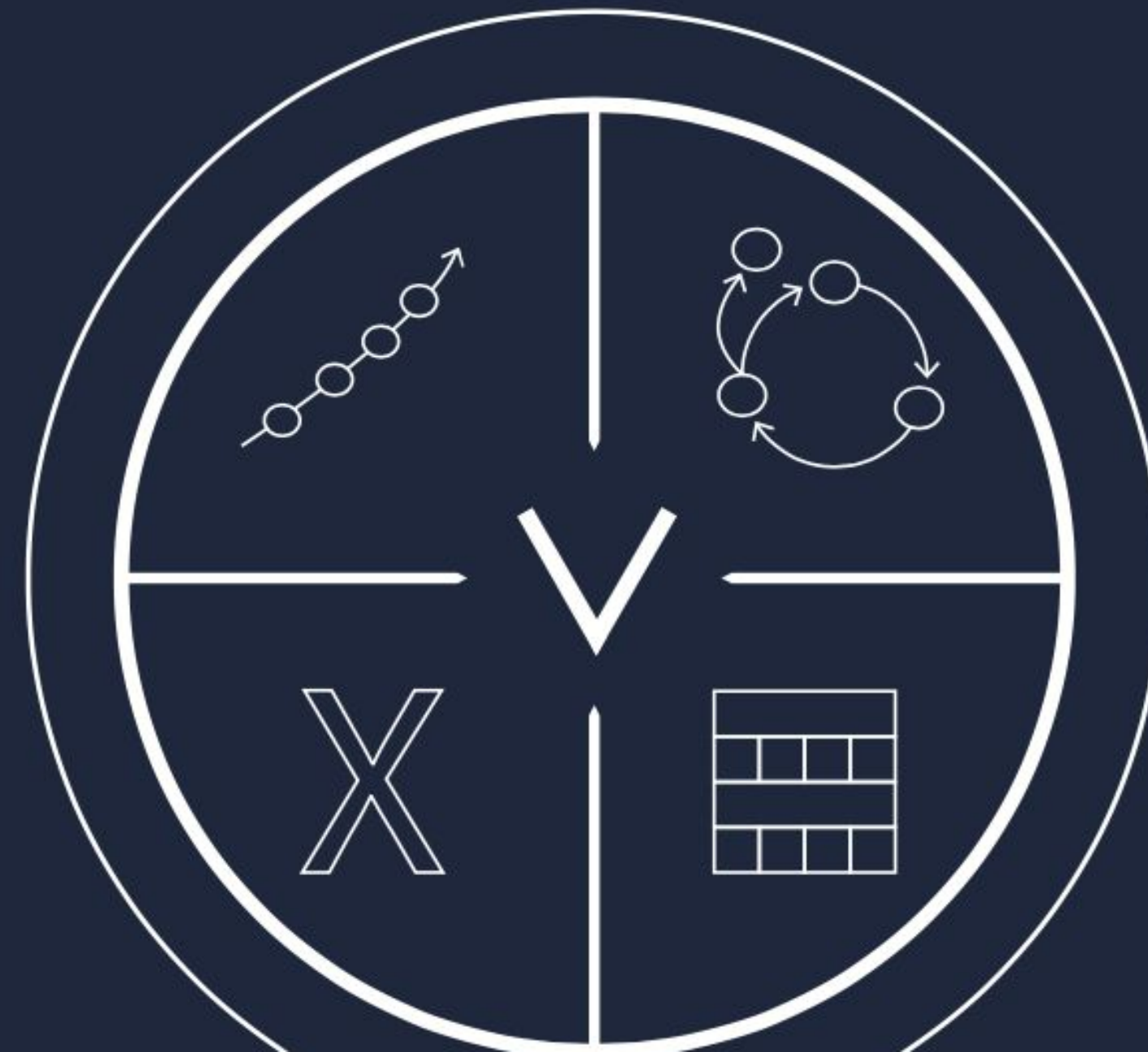
Wrap Up

Q&A

David Putman

See You Tomorrow!

8am EST



Session 4

Reflection and Devotion

David Putman

The Parable of the Growing Seed

²⁶ He also said, “This is what the kingdom of God is like. A man scatters seed on the ground. ²⁷ Night and day, whether he sleeps or gets up, the seed sprouts and grows, though he does not know how. ²⁸ All by itself the soil produces grain—first the stalk, then the head, then the full kernel in the head. ²⁹ As soon as the grain is ripe, he puts the sickle to it, because the harvest has come.”

Mark 4:26-29 (NIV)

Discovery Questions

- What does this passage say about God?
- What does this passage say about people?
- What does this passage say about me?
- Based on this passage, I will _____

Session 5

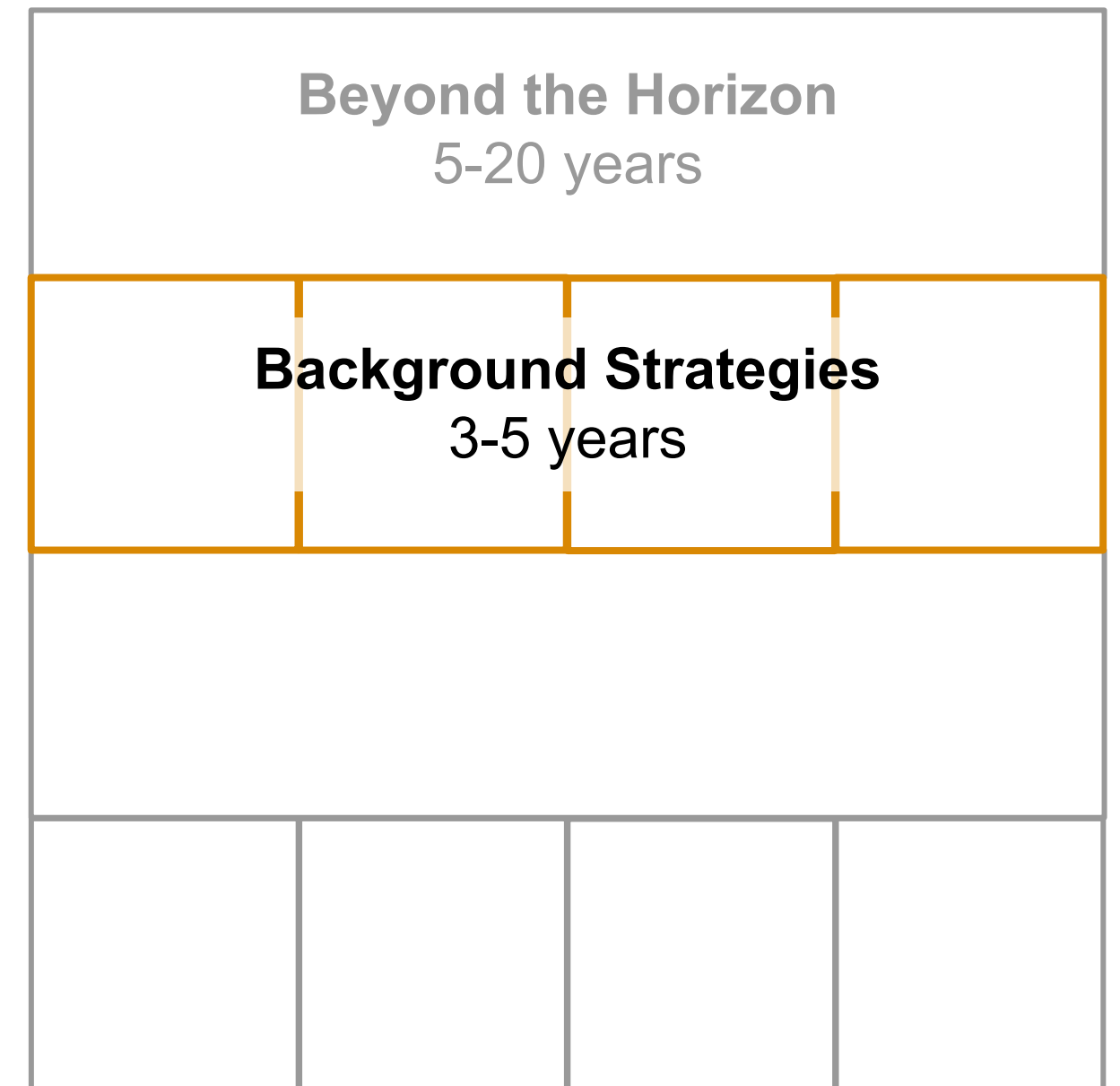
Background Strategies

David Putman

Background Strategies

Now, Future, How

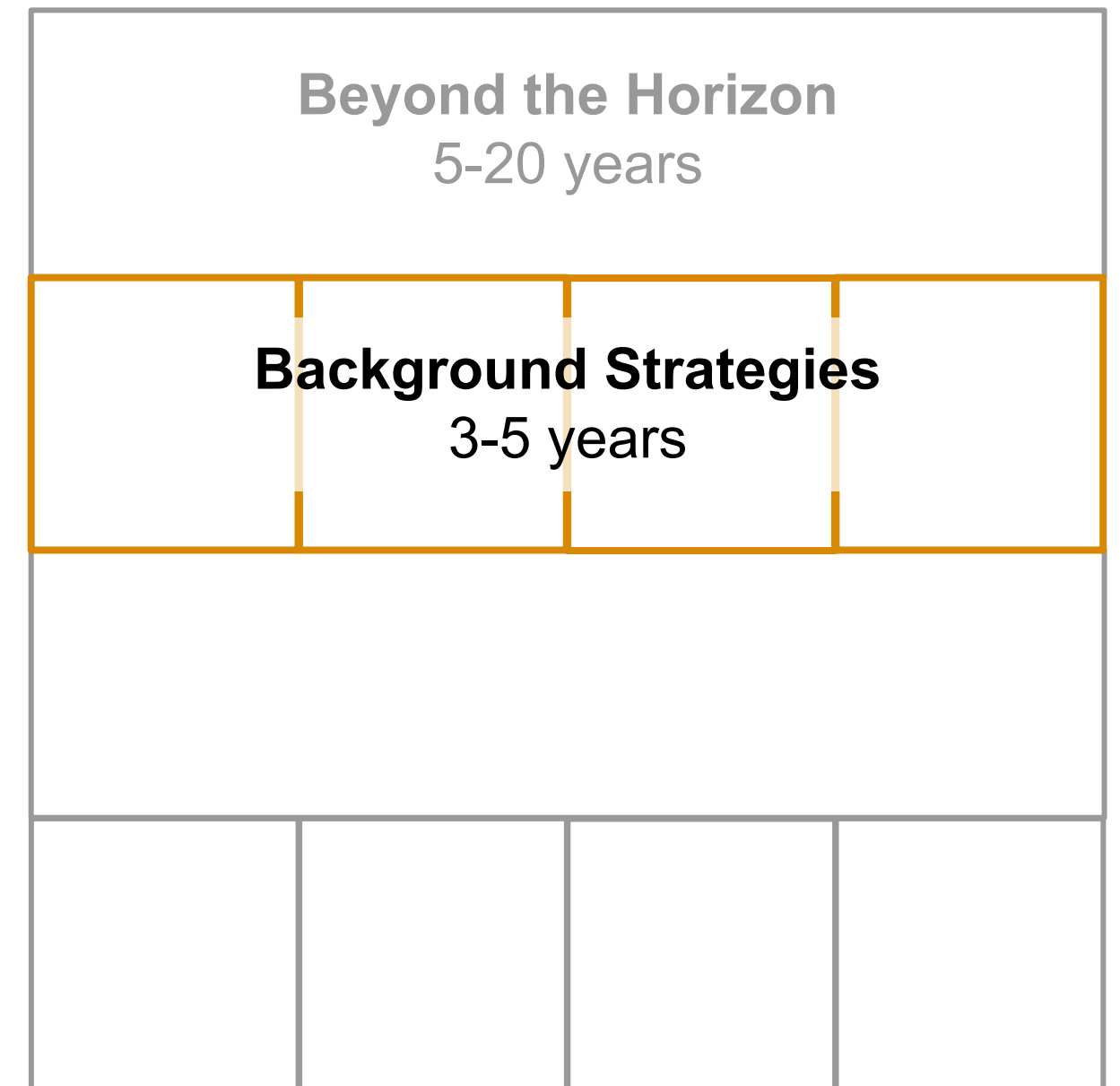
- Background Strategies relate directly to accomplishing one's Beyond the Horizon Vision
- Background Strategies are the mountains in the background or big rocks we must climb or remove to accomplish our vision



Background Strategies

Now, Future, How (con't)

- Background Strategies continuously run in the background
- Background Strategies need to be renewed or replaced every 3 to 5 years
- Background Strategies are all ongoing but may be completed



Large Group Conversation

What Are Your Rocks – 30 Behaviors Review

- Some behaviors are more important than others.
- Three lenses:
 - Level 3 Behaviors that need to be changed
 - Level 4 Behaviors that need to be enhanced
 - New Level 4 Behaviors that need to be started
- Balancing the priorities of your chosen pathway (internal vs external)

Team Breakout Instructions

Part 1 – Now, Future, How (40 minutes total)

1. Find the “Now and Future” and your “How” pages in your flip chart pad (there are 2 pages).
2. Populate the “Now” side of the flip chart to show where you are currently as a church. Make sure you include, but don’t limit your list to, the Level Four behavior you currently practice from your homework (15 to 20).

Team Breakout Instructions

Part 1 (con't)

3. Populate your flip chart's "Future" side with where you are headed in the next 3 to 5 years. This list should include a) Level 3 Behaviors that need to be changed, b) Level 4 Behaviors that need to be enhanced, and c) New Level 4 Behaviors that need to be started. See the example on the next slide.
4. Contrasting and comparing your "Now" and "Future" columns, now populate your "How" flip chart page with what it is going to take to move your church from "Now" to the "Future." You are now addressing "How we will do it." You will use the "how" to develop your four background strategies (shoot to have 8-12 at this point)

Now, Future, How

Sample Now, Future, How Table

Now	Future	How
10 small groups that meet in our building.	3 Generations of disciple-makers	Implement Jesus Style Disciple-Making Strategy
5 Church Plants we are supporting Financially	Plant 5 micro-churches	Build Multiplication Culture
15 different ministries for our people	5 Essential ministries	
4 weekend worship services	2 weekend worship services	
\$2.5 million in debt	\$0 Debt	
5 outreach ministries in our community	10 to 15 discipleship groups in our community	

Team Breakout Instructions

Part 2 – Determining Your Strategic Rocks (15 min)

1. Focus on your “How” column by grouping, collapsing, and consolidating your list down to four big ideas.
2. Give each of your four big ideas a name and a simple definition.

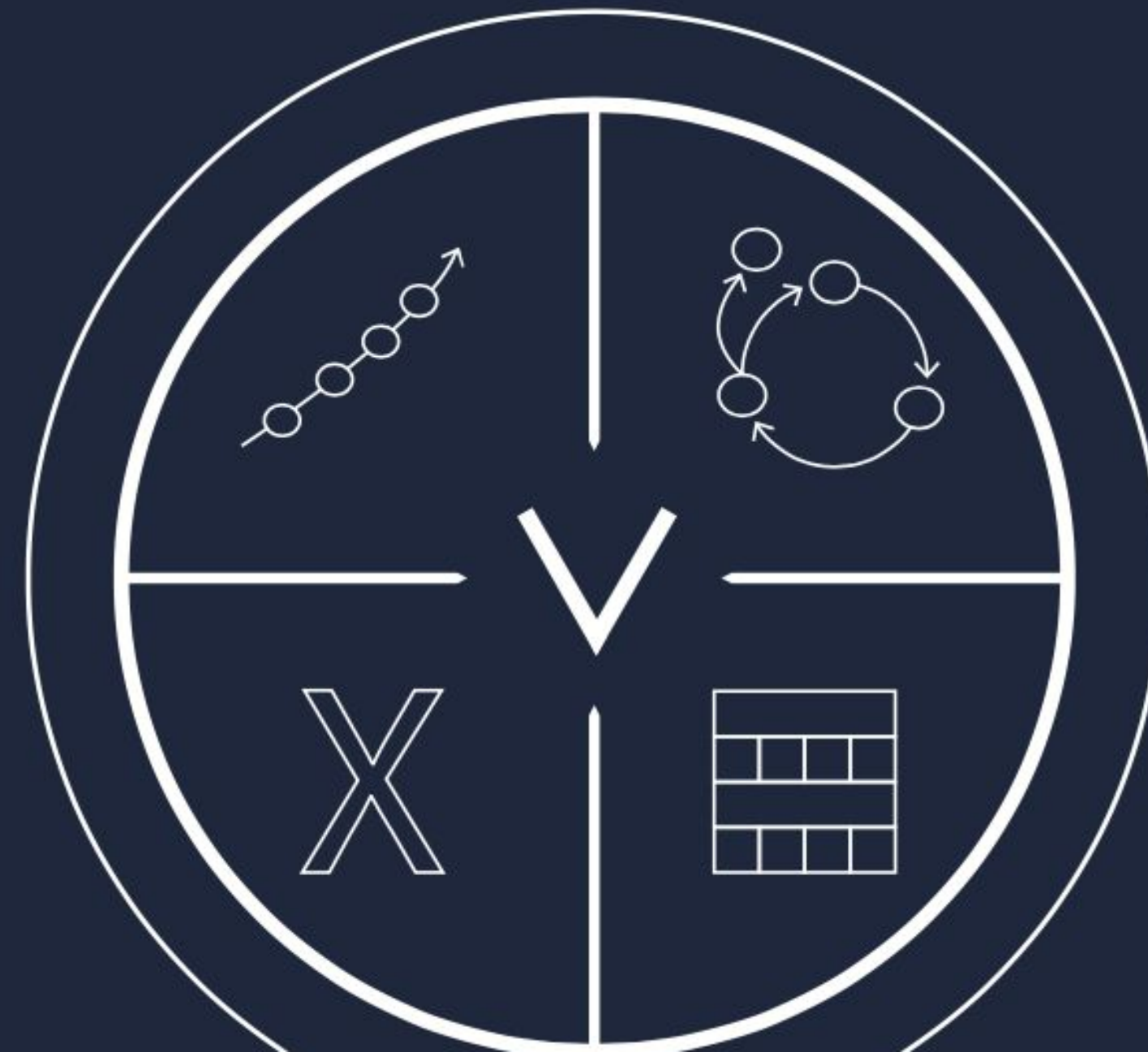
Group Breakout Instructions

4 Big Ideas Presentation (15 minutes)

In your groups of three to four churches, take turns sharing your 4 Big Ideas with the other churches and get their feedback.

Break Time

BE BACK IN 15 MINUTES



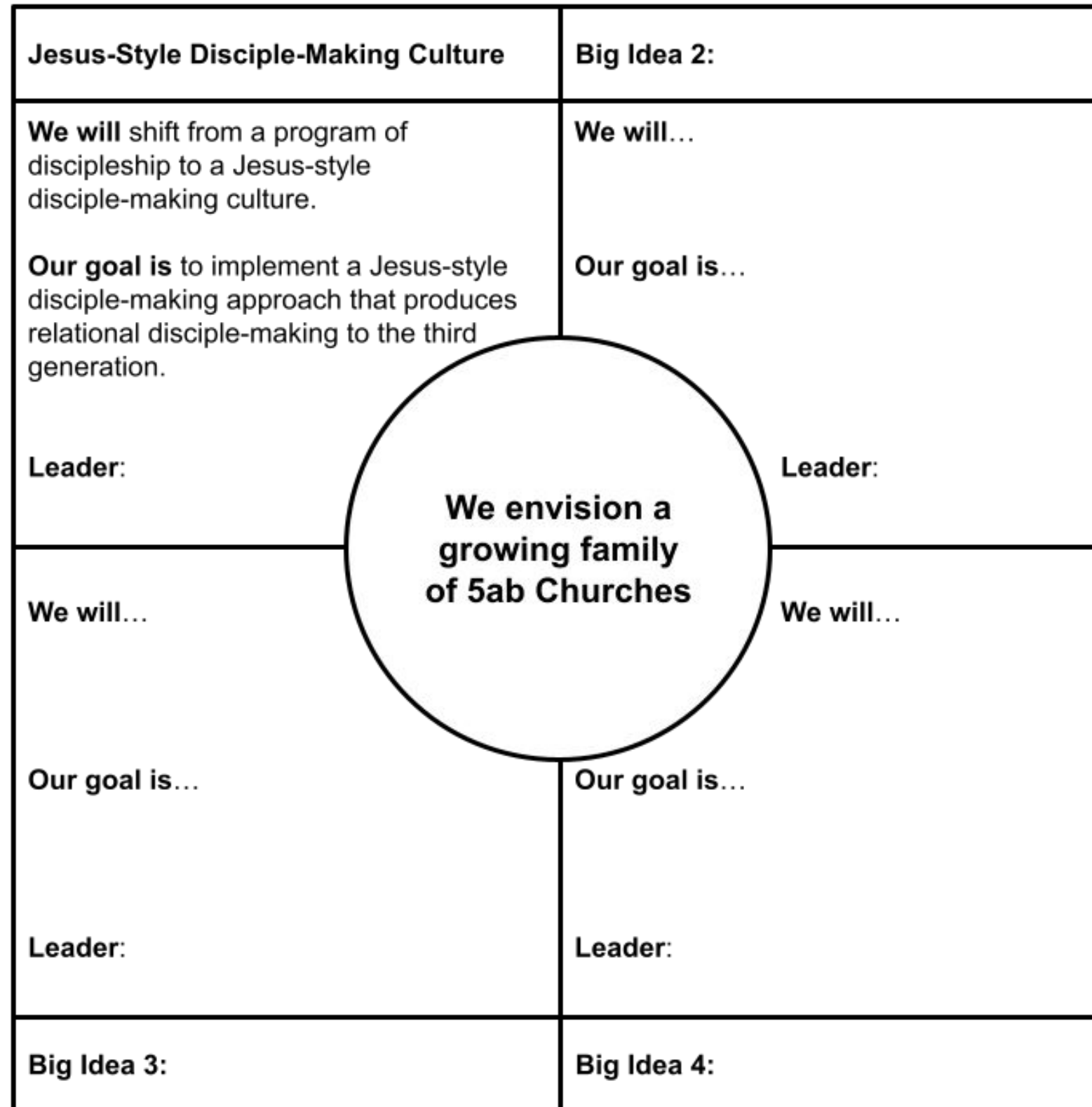
Session 6a

Background Strategies

Buildout

David Putman

Background Strategies Buildout



Sample Background Strategy Buildout

Team Breakout Instructions

Background Strategies Buildout (15 minutes)

1. Find the pre-drawn buildout chart in your flip chart pad.
2. Place the names your four 'Big Ideas' on the chart.
3. For at least one of your Big Ideas (the others will become homework):
 - a. develop a "We will" statement and make sure you define the concept behind the idea.
 - b. Set a specific, measurable goal for each 'Big Idea'.
 - c. Determine and name a leader for each 'Big Idea'.
4. Find the pre-drawn master 1.4./1.4. tool in your church's flip chart pad. Populate your Background Strategies with your four 'Big Ideas' and any "We will" statements (see sample on Workbook page 4.32).

Group Breakout Instructions

Background Strategies Buildout Presentation (15 min)

In your groups of three to four churches, take turns sharing your Background Strategies Buildout and your partially completed Master 1.4./1.4. Tool with the other churches and get their feedback.

Session 6b

Midground Focus

David Putman

Midground Focus

A Midground Focus:

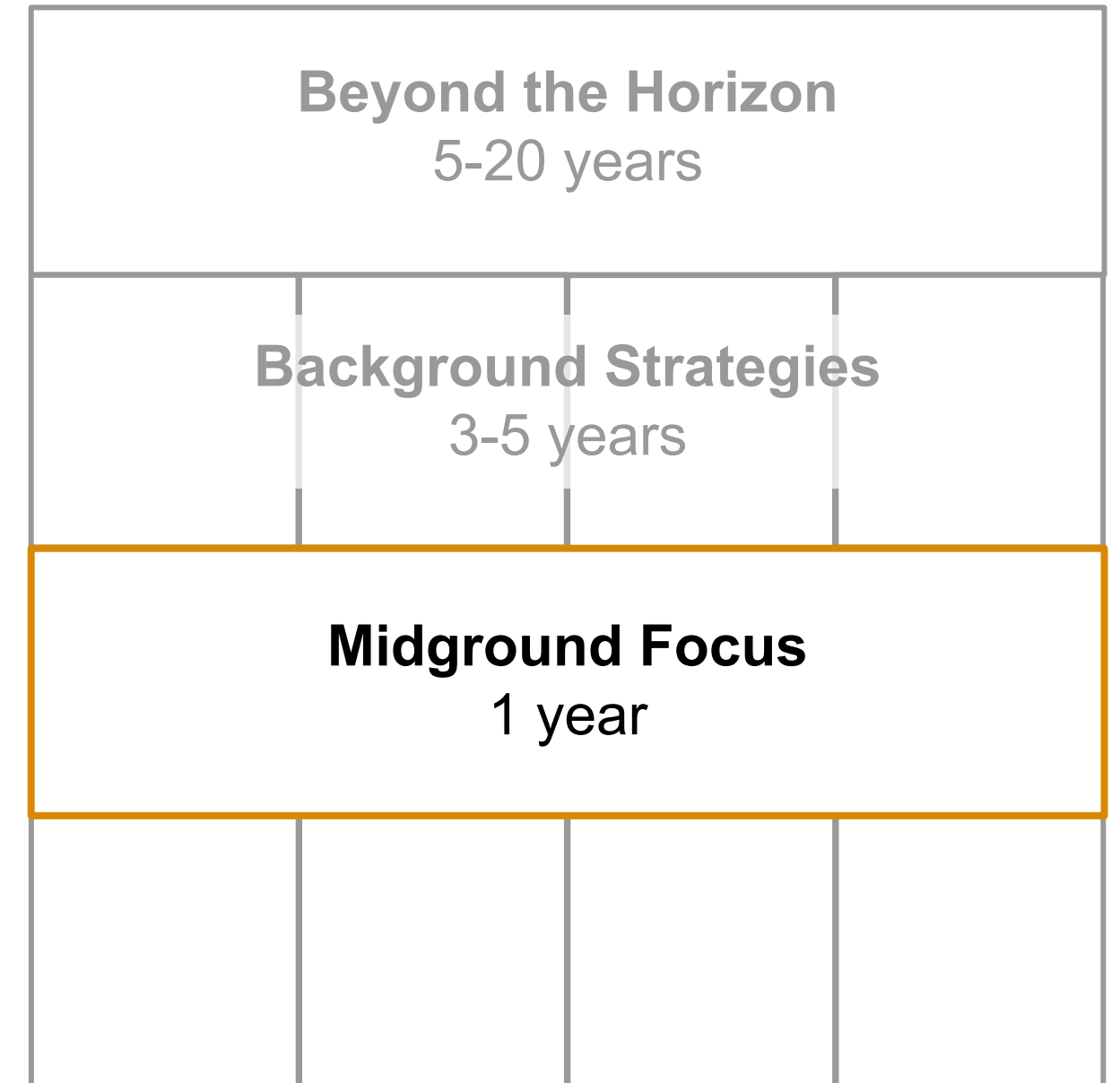
- Is a single emphasis stated as a 1-year goal that is both an inspiring picture (qualitative) and a measurable number (quantitative)

Beyond the Horizon 5-20 years			
Background Strategies 3-5 years			
Midground Focus 1 year			

Midground Focus

A Midground Focus:

- Answers, “If you could only focus on one thing based on your long-range goals, what would it be?”
- Results from a quick brainstorming session with your team and can often be obvious based on your previous work



Midground Focus

Sample Midground Focus Brainstorm:

- Implement a new multiplication scorecard system
- Plant our first church
- Launch a simple expression of faith that multiplies
- Capture stories of multiplication
- Implement a relational disciple-making approach that multiplies to the 2nd generation
- Prayer walk our entire city intentionally looking for Persons-of-Peace
- Intentionally build a multiplication culture in our church

Midground Focus

Example 1:

Disciple-Making Engagement Midground Focus

- A good Midground Focus is NOT, “In the next year, we want to offer more disciple-making opportunities than ever before.”
- A good Midground Focus is, “We want to see Jesus-style disciple-making multiplying to 3 generations with at least 16% of our church attenders actively engaged in disciple-making as a lifestyle”.

Midground Focus

Example 2:

Mobilizing everyday missionaries to live sent

- A good Midground Focus is NOT, “Next year we want more people living sent.”
- A good Midground Focus is, “In the next year, we want to see 20% of our active church attenders discovering their special calling and identifying a place outside of the church they can live sent.”

Midground Focus

Example 3:

Developing a multiplication culture

- A good Midground Focus is NOT, “Next year, we want to shift our culture from addition to multiplication.”
- A good Midground Focus is, “In the next year, we want to roll out our new multiplication values, language, and behaviors by capturing 100 compelling stories of multiplication impact.”

Team Breakout Instructions

Midground Focus Buildout (20 minutes)

1. Take a few minutes to brainstorm and list potential Midground Focus ideas. Don't overlook the obvious from all your previous work. In the first round, resist the temptation to quantify your midground focus ideas.
2. Take your list of ideas and reduce it down to the top 3 midground focus ideas. Determine the “one thing” that most impacts your Beyond the Horizon Vision. This will be your first “one-year focus”.

Team Breakout Instructions

Midground Focus Buildout (con't)

3. Review the Midground Focus examples listed on Workbook pages 4.36-37.
4. Turn your Midground Focus into a quantitative goal.
5. Find the pre-drawn master 1.4./1.4. tool in your church's flip chart pad. Add your Midground Focus goal to the third row. See chart on Workbook page 4.39.

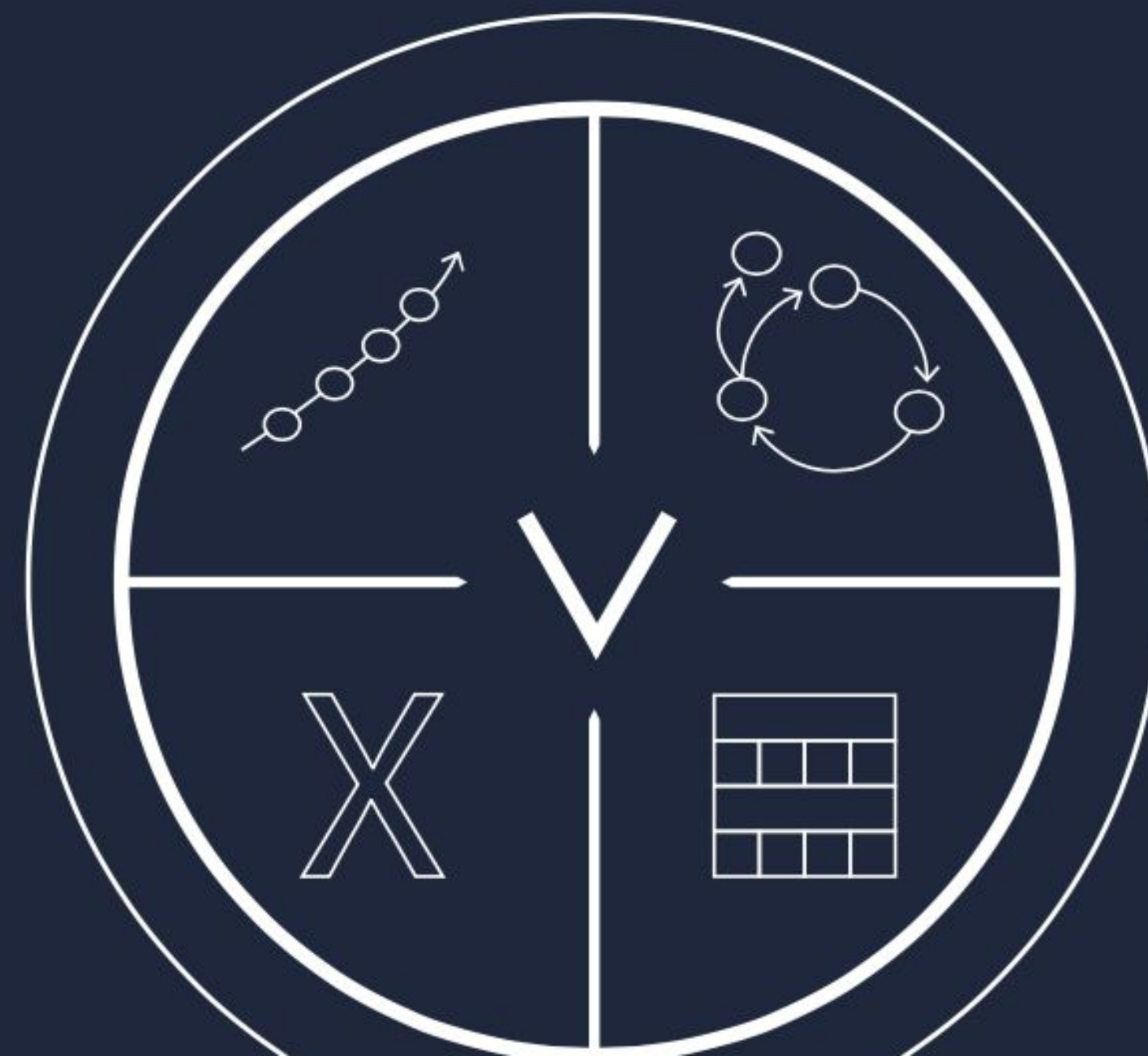
Group Breakout Instructions

Midground Focus Buildout Presentation (15 min)

In your groups of three to four churches, take turns sharing your Midground Focus Buildout and your partially completed Master 1.4./1.4. Tool with the other churches and get their feedback.

Lunch

30 MINUTES



Session 7

Foreground Action
Initiatives

David Putman

Foreground Action Initiatives

What's Important Now?

“What’s Important Now?” was first developed by Lou Holtz while coaching at Notre Dame. His weekly Midground Focus was winning the upcoming game. As the coaches would come together to gameplan for the following week, he would take a whiteboard and write across the top, “What’s Important Now (W.I.N.)?” At the end of their team meeting, they had a game plan designed to win.

Foreground Action Initiatives

What's Important Now? (con't)

Foreground Action Initiatives:

- Help us define “How we win”
- Are where the work gets done
- Are designed around the teams that will be executing them



Foreground Action Initiatives

What's Important Now? (con't)

Foreground Action Initiatives:

- Should be reviewed weekly to let you know if you are winning
- Embrace the 'Power of Four'
- Embrace 90 days as a season of success



Team Breakout Instructions

Part 1 – Foreground Action Initiatives Process Work (30 min)

1. Start by doing a quick review of your Midground Focus.
2. On a flip chart brainstorm the answer to “What’s Important Now?” making a list of 12 to 15 key actions. Remember that we are creating Action Initiatives toward the Midground Focus.
3. Group your key actions into four buckets by grouping, collapsing, and consolidating your key actions.
4. Give each Action Initiative bucket a name.

Team Breakout Instructions

Sample Foreground Action Initiatives Brainstorm:

Three Generations of Jesus-style Disciple-making with 16% engagement.

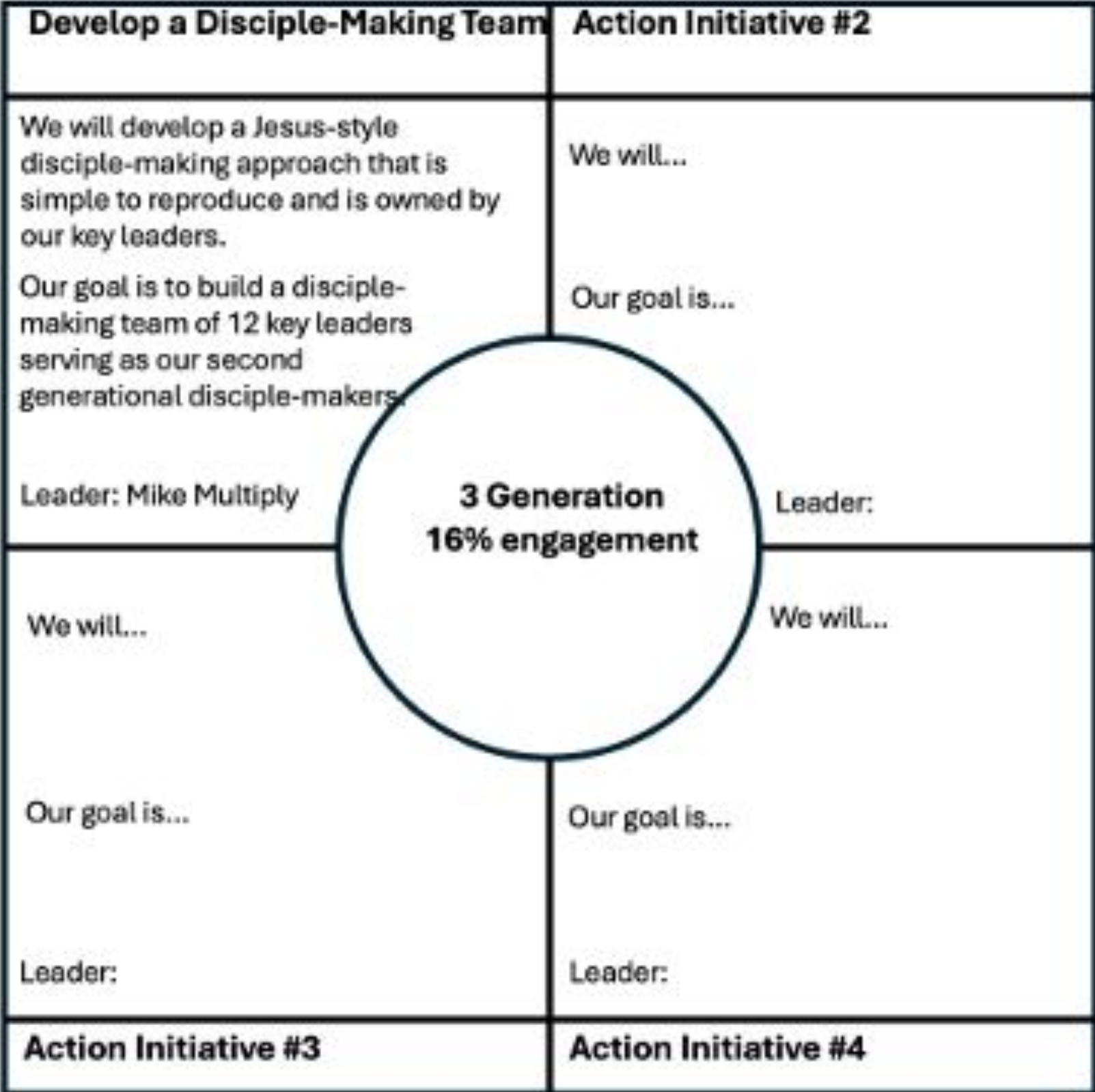
- Determine disciple-making approach and plan
- Recruit key leaders
- Provide training and recruitment opportunities
- Develop simple coaching and accountability system
- Preach sermon series on Jesus-style disciple-making

Team Breakout Instructions

Part 2 – Foreground Action Initiatives Buildout (20 min)

1. Find the pre-drawn buildout chart in your flip chart pad. See also sample on Workbook page 4.46.
2. Name your four Action Initiatives.
3. For at least one of your Foreground Action Initiatives (the others will become homework):
 - a. develop a “We will” statement and make sure you define the concept behind the idea.
 - b. Set a specific, measurable goal for each Action Initiative.
 - c. Determine and name a leader for each Action Initiative..
4. Find the pre-drawn master 1.4./1.4. tool in your church’s flip chart pad. Add your Action Initiatives to the boxes in the fourth row, including any “We will” statements.

Team Breakout Instructions



Sample Foreground Action Initiatives Buildout

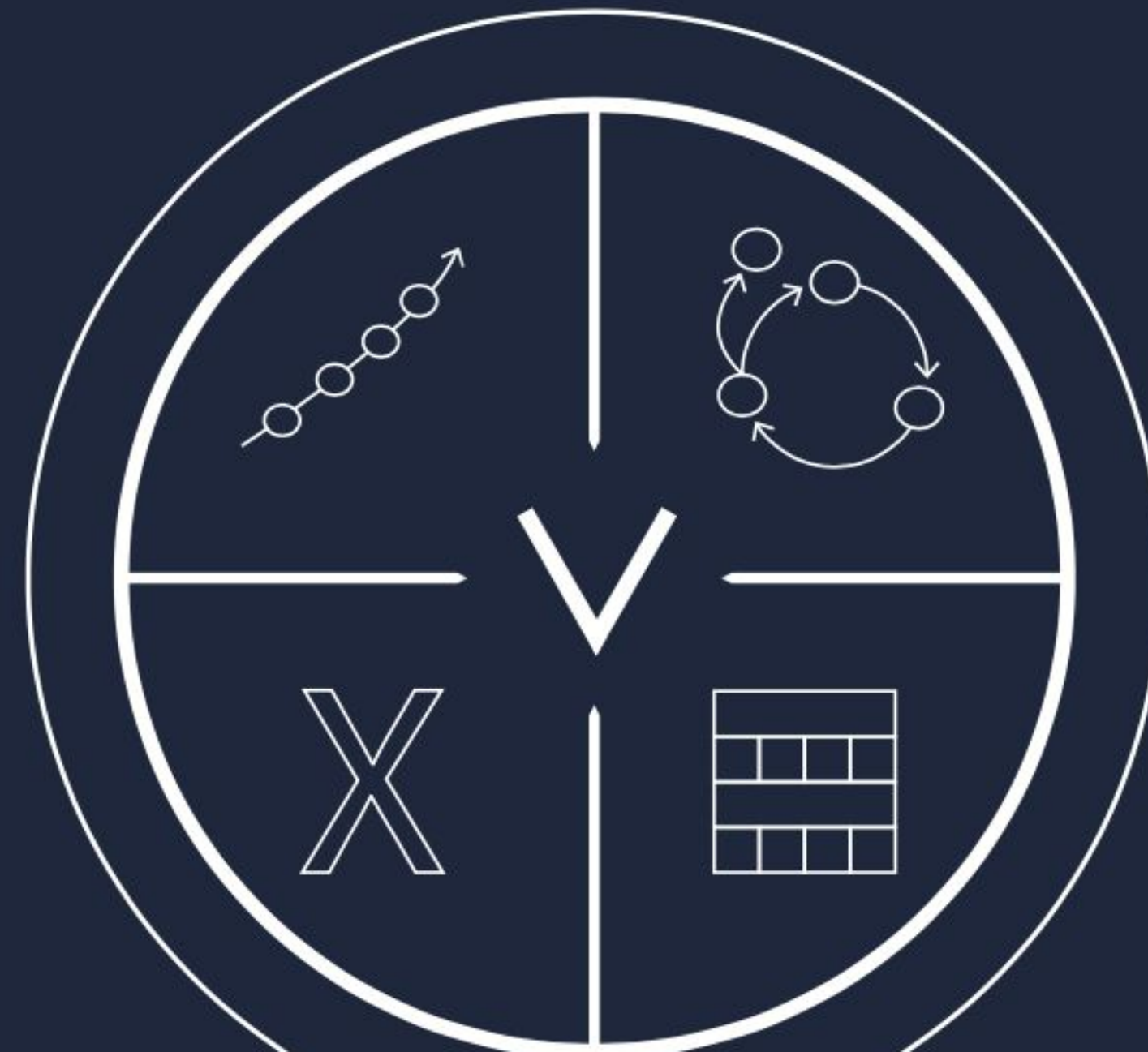
Group Breakout Instructions

Foreground Action Initiatives Buildout Presentation (15 min)

In your groups of three to four churches, take turns sharing your Foreground Action Initiatives Buildout and your draft Master 1.4./1.4. Tool with the other churches and get their feedback.

Break Time

BE BACK IN 15 MINUTES



Session 8

The Napkin Sketch Test

David Putman

Multiplication Plan Napkin Sketch Test

Congratulations! You have done the groundwork for developing your 1.4./1.4. Multiplication Plan.

- Your Multiplication Plan is like a garden that has been freshly planted. You will need to cultivate and nurture it for it to become fruitful and multiply.
- The purpose of the Napkin Sketch Test is to internalize your 1.4./1.4. by creating a visual of your Multiplication Plan on a flip chart that can be easily communicated.

Multiplication Plan Napkin Sketch Test

- You will use creative shorthand by drawing keywords, phrases, numbers or symbols to represent your entire Multiplication Plan.



Team Breakout Instructions

Multiplication Plan Napkin Sketch Test (30 min)

1. Quickly review the most complete version of your written 1.4./1.4.
2. Individually, take a quick stab at your own version of your 1.4./1.4. Napkin Drawing on Workbook page 4.48.
3. Together, share key elements of your individual Napkin Sketch drawings with each other.

Team Breakout Instructions

Multiplication Plan Napkin Sketch Test (con't)

4. Find the pre-drawn Napkin Sketch table in your church's flip chart pad. Populate it by drawing keywords, phrases, numbers or symbols to represent you entire Multiplication Plan.
5. Practice telling the story of your 1.4./1.4. with each other using your Napkin Sketch.
6. Choose someone to present your Team's Napkin Sketch in your Group breakout.

Group Breakout Instructions

Multiplication Plan Napkin Sketch Presentation (20 min)

In your groups of three to four churches, take turns sharing your 1.4./1.4. Multiplication Plan Napkin Sketch with the other churches and get their feedback.

Vision Showcase

Multiplication Plan Napkin Sketch Showcase (30 min)

1. Hang your church's Napkin Sketch in the lobby (please do **not** use our host's stenciled walls).
2. Assign one representative from your church to remain by your church's Napkin Sketch to answer questions.
3. All other participants visit at least half of the Napkin Sketches in the lobby and interact with the church's representative.

Closing Thoughts and Homework

Large Group

Q&A

David and Todd

Where are We Headed?

Your Church-Specific Multiplication Plan

The following elements will be included in your final Multipliers Pathway church-specific multiplication plan:

- Multiplication Values (1-2 pages)
- Custom Pathways (3 to 6 pages)
 - *Disciple Maker Pathway (1-2 pages)*
 - *Missionary Pathway (1-2 pages)*
 - *Leader Pathway (1-2 pages)*
- Mobilization Flywheel (2-3 pages)
- 1414 (3 to 6 pages total)
 - *Short Vision Summary, Vivid Description (1 page)*
 - *Big Rock Strategies (1-2 pages)*
 - *One Year Focus (½ page)*
 - *Action Initiatives (1-2 pages)*
- Multiplication Scorecard (1 page)

Closing Thoughts

Identity

3 Micro Pathways

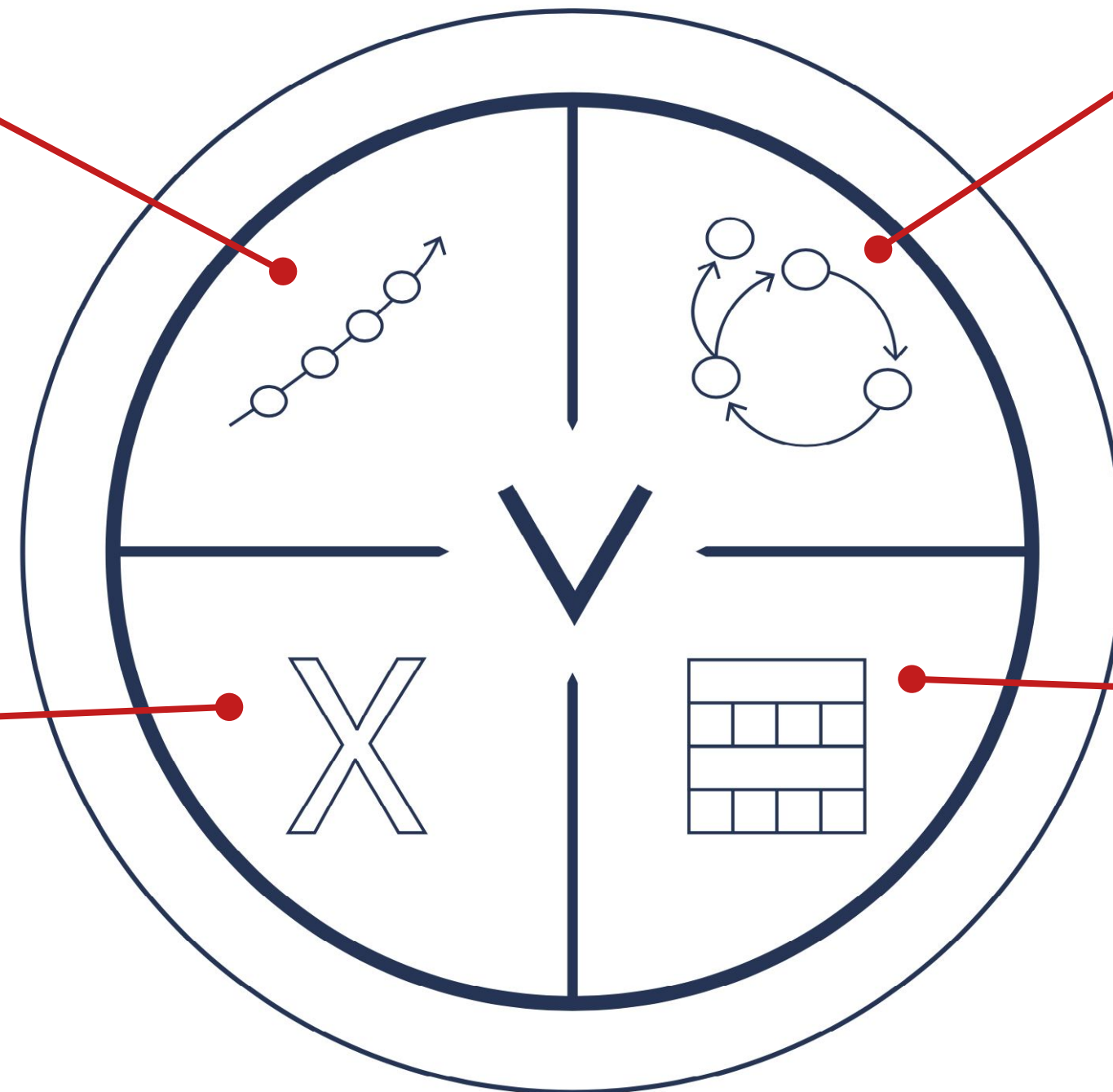
(line up with 3 dimensions of multiplication)

1. Disciple-Maker
2. Missionary
3. Leader

Impact

Scorecard

Measuring success and moving from good intentions to desired results and impact



Integration

Mobilization Flywheel

(integrates 3 micro pathways into a single flywheel)

The integrated macro pathway for equipping and mobilizing disciple-making missionaries

Intentionality

Strategic Planning

Using the 1.4./1.4. planning tool for designing and implementing increased sending capacity

Homework



1. Develop your Vivid Vision Description based on your Beyond the Horizon Vision.
2. Complete all four of your Background Strategies 'Big Idea' buildout.
3. Complete all four of your Action Initiatives buildout.
4. Refine your Napkin Sketch as needed.
5. Develop a complete version of your 1.4./1.4. and be ready to present it at the February Gathering (Feb 4)

See You on Zoom

February 4, 2025

1pm-4pm EST

